

# Steady Adventure

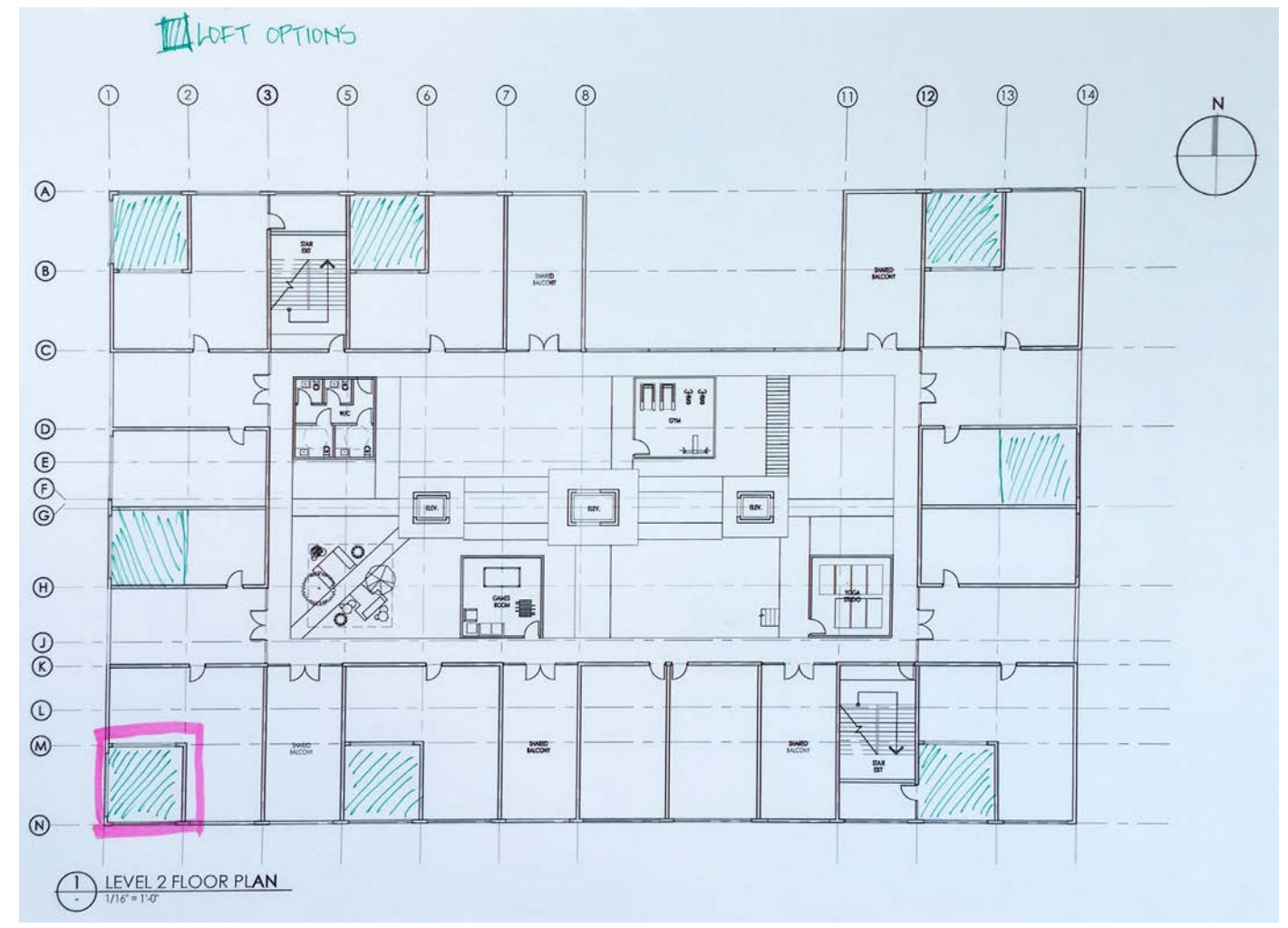
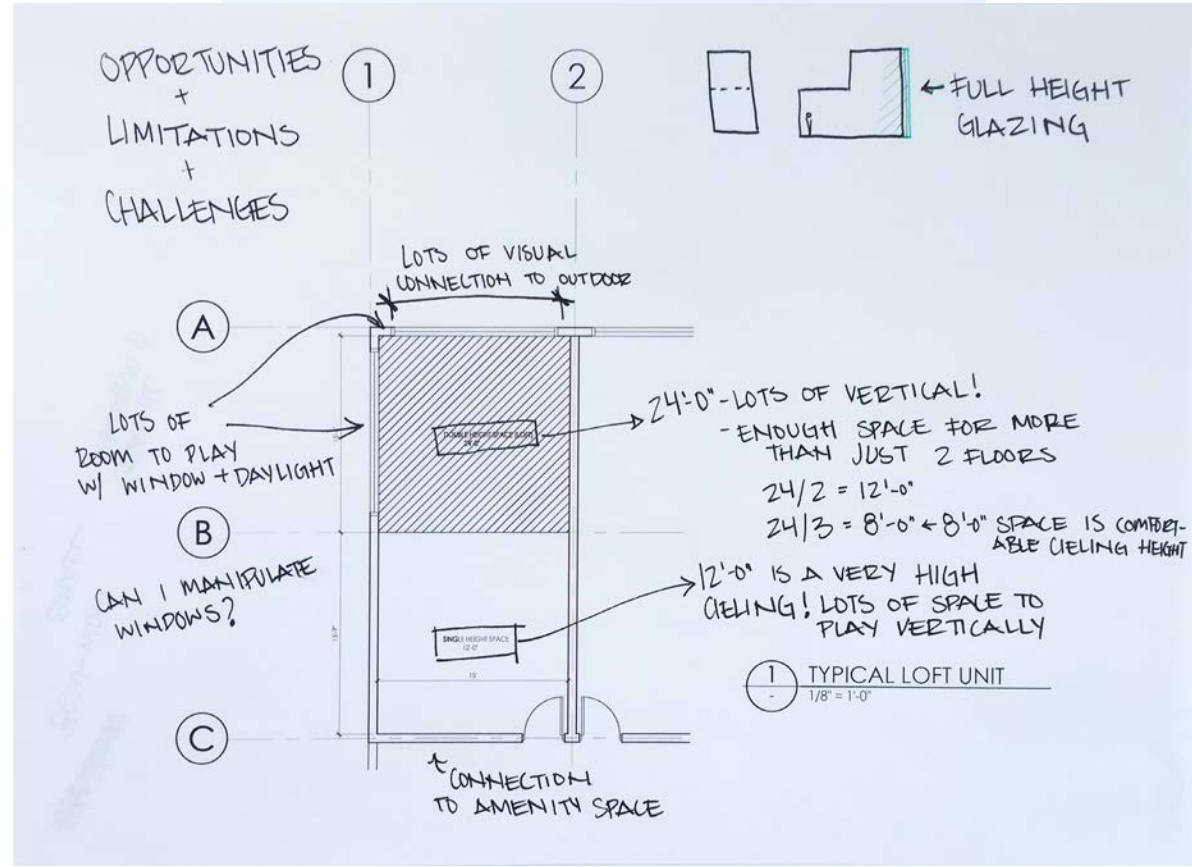
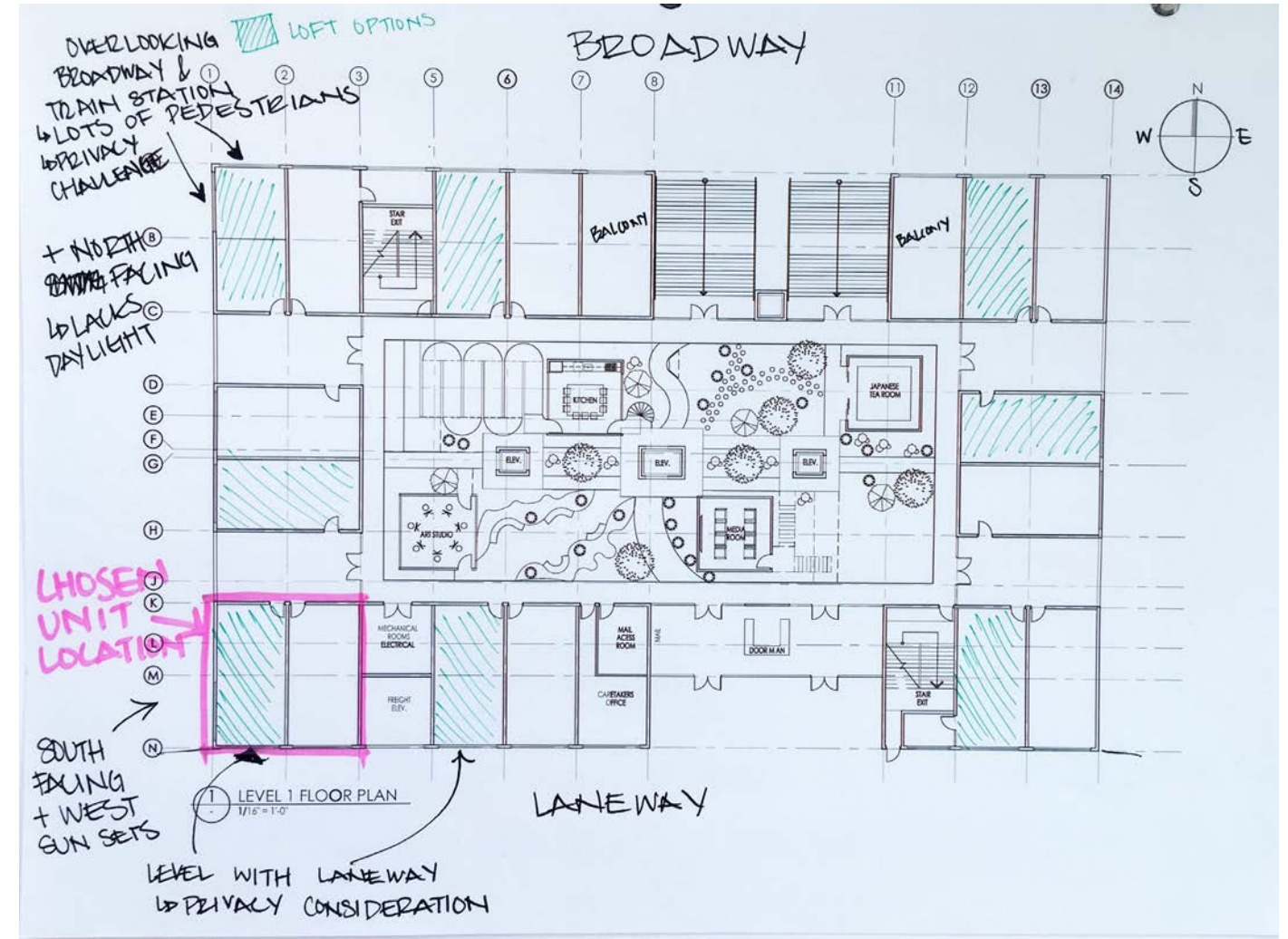
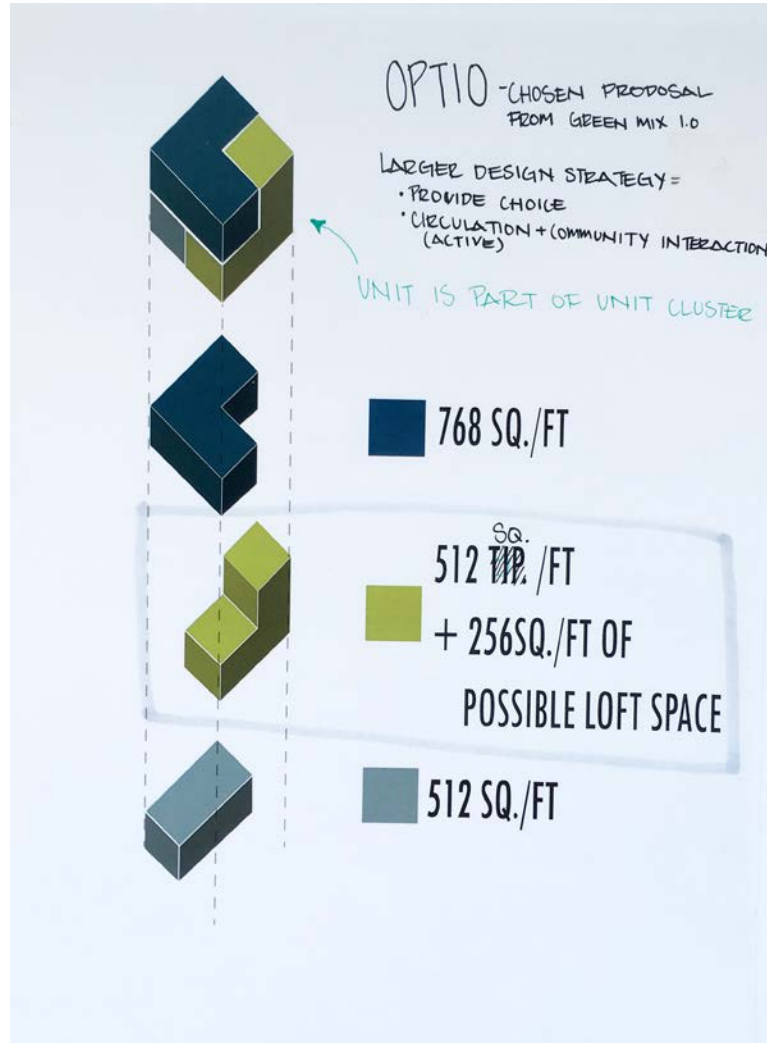
Process Binder

Gabrielle D'Errico

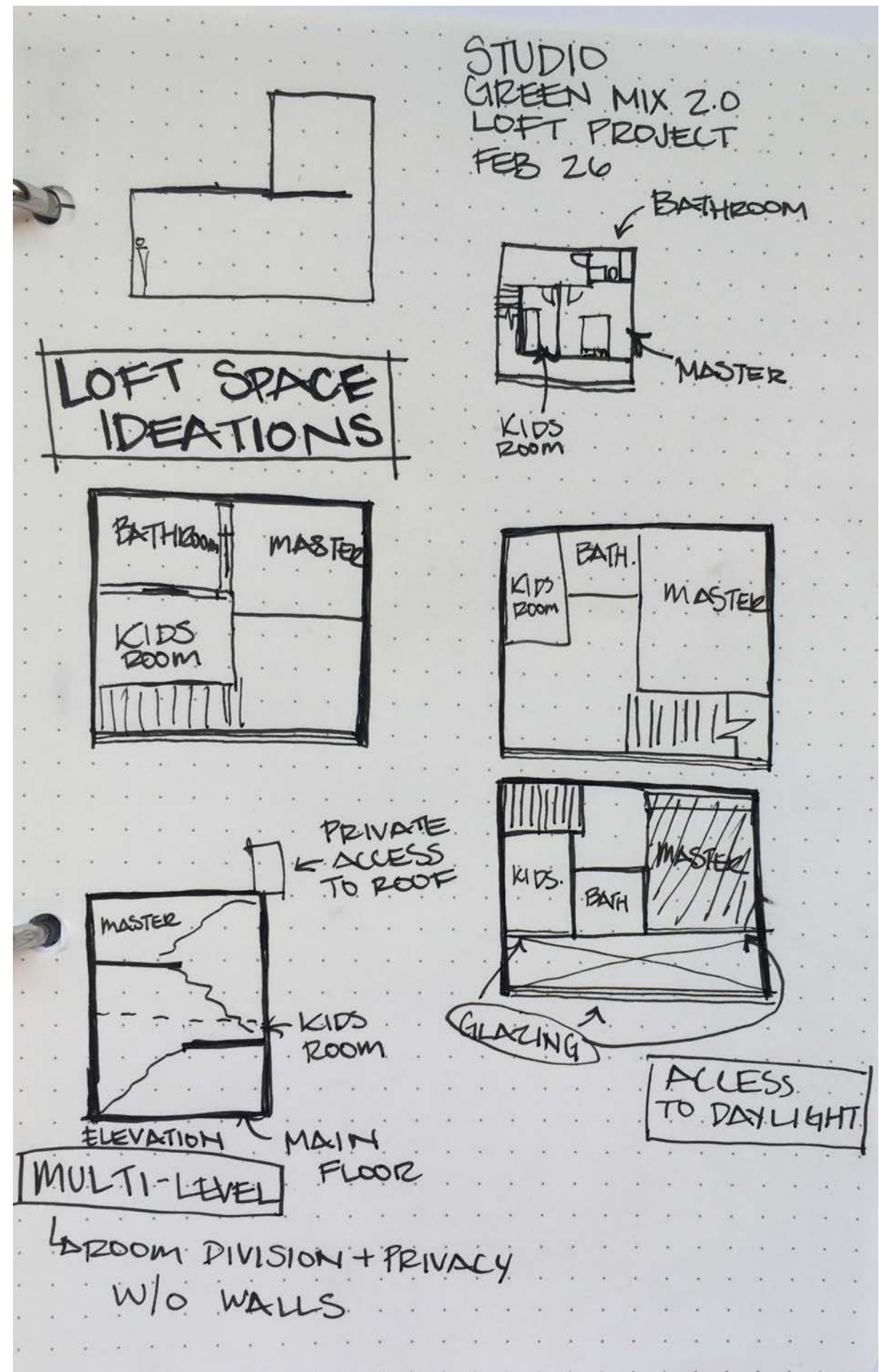
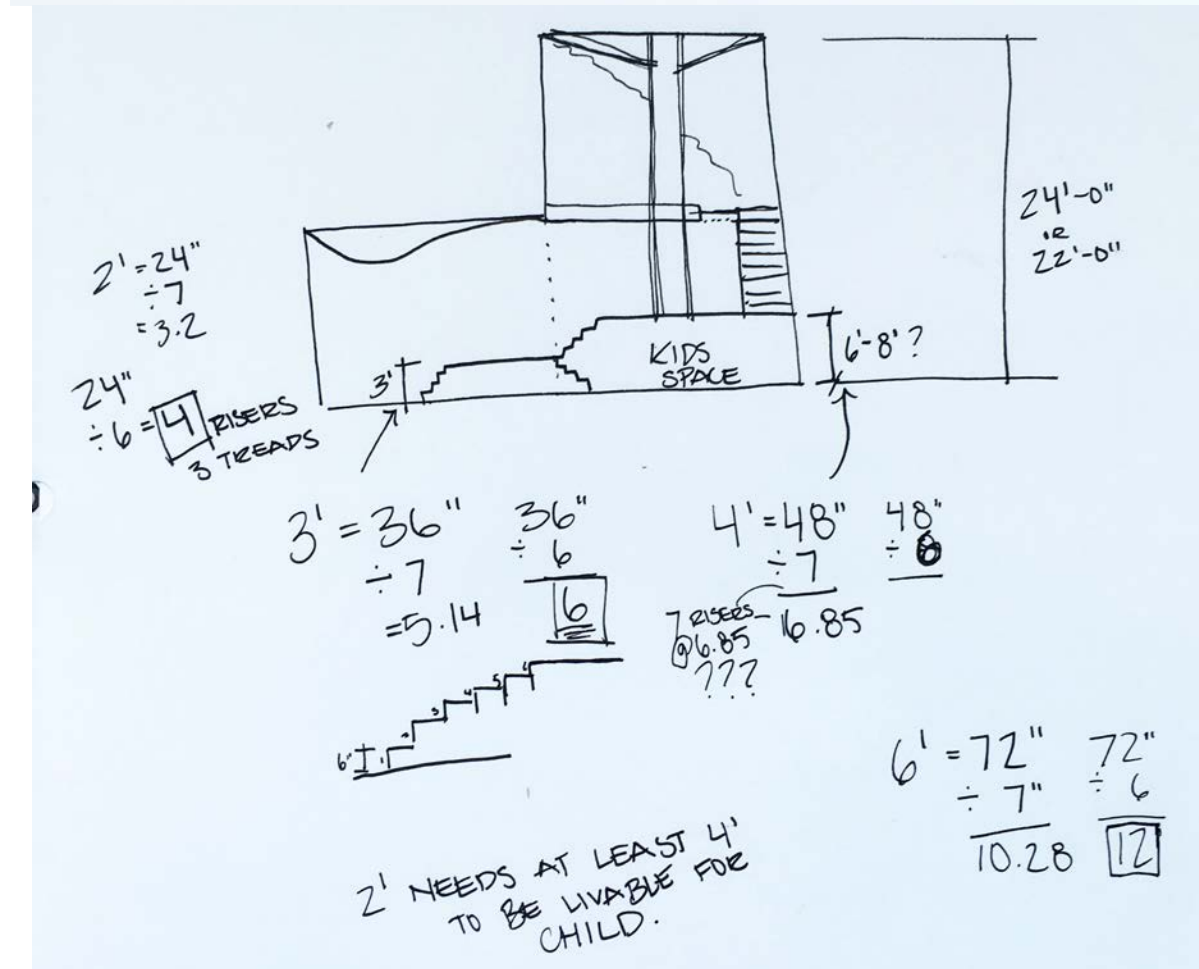
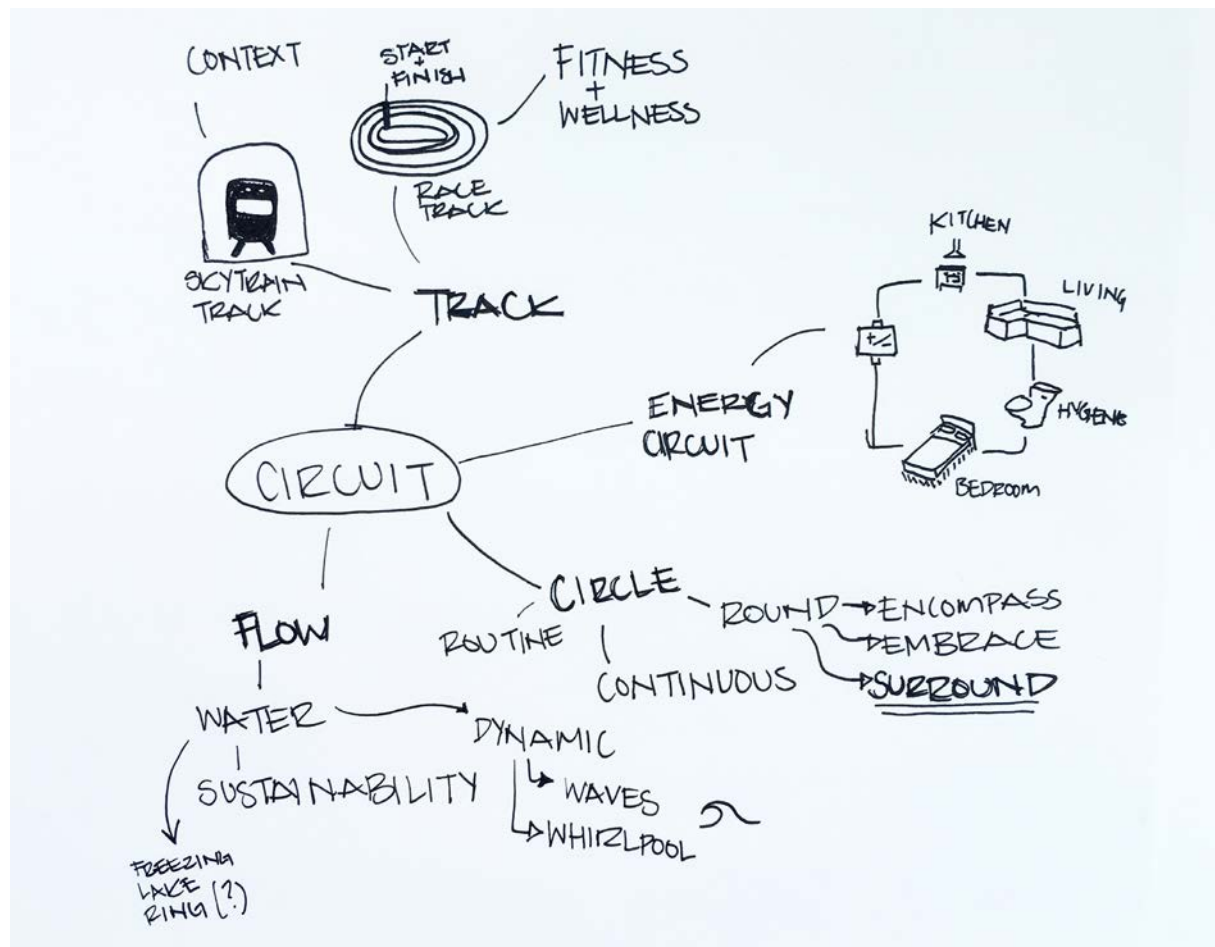
March + April 2018

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### Clients- Family as whole

March-01-18 8:00 AM



MEET THE ROSS'  
RIA ROSS  
REED ROSS  
REESE ROSS

Yes. They're one of those families. And they are proud  
RRRR

- Brief info:**  
ACTIVE FAMILY
- Physical activity
  - Nature
  - Community involvement
  - Sustainability

**Connection to concept:**  
I liken the Ross's to a river  
Active water  
Hard to contain but flows with the space in an aggressive(interactive) manner  
I want my clients to feel like they can be their rambunctious selves along with their home but have their space not only be an outlet but something that allows them to flow through their environment with ease and adventure

### Clients- Ria

March-07-18 8:23 PM

**RIA ROSS**

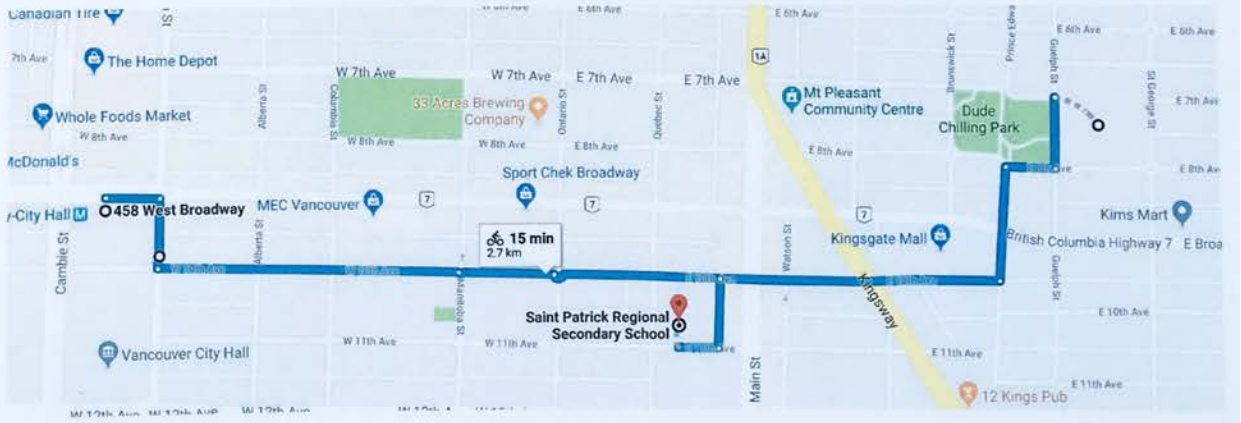
Mother and wife  
35  
5'-7"

Works Part time as a stunt woman  
Is a very involved mother in her sons future high school community of St Patrick's High School  
As a child she was very involved in a lot of extra curricular activities-a star swimmer  
So she is a part time gym teacher as well as extra curricular coordinator  
She bikes with her son to his elementary school (Mount Pleasant Elementary) every morning then bikes back to the high school (St Pats) on the days she has work  
She can only be a part time gym teacher because she also a stunt woman with a crazy unsteady schedule  
On the days where she has a casting/audition for a stunting role she will take transit to get to where ever she needs in the city



**Wants:**

Ria wants a space to allow for freedom of various family activities as well as something that has structured flow to allow for some stability in their lives.





# Clients- Reed

March-07-18 8:23 PM

## REED ROSS

5'-0" (tall for 10 year old)

10 year old son to Ria and Reese

Attends Mount Pleasant Elementary

All his travelling is by bike and is accompanied by his mother in the morning route to school.

After getting home Reed will

- eat dinner with his family
- work on homework
- Enjoy family fun time like board games or sports and collecting and taking care of his exotic animals

## Wants:

- Terrarium and aquarium for collecting animals/pets of all kinds
- Parents only allow these pets if they stay in his area so delineation between general living area and his living quarters is needed



Selection Page 2

# Clients- Reese

March-07-18 8:23 PM

## Reese Ross

38

5'-11"

Water Resources Engineer

[https://www.simplyhired.com/search?q=unsteady&job=KroRUJJB5fUad4kGMMy\\_agz56wFclc9H8YspzgY0X7ScF990ab6l8pw](https://www.simplyhired.com/search?q=unsteady&job=KroRUJJB5fUad4kGMMy_agz56wFclc9H8YspzgY0X7ScF990ab6l8pw)



Works 8-4

Taking transit to and from work Monday to Friday

Weekends are spent doing water sports like dragon boating, etc.

He (like the rest of his family) loves adventure and getting involved.

He often plans weekend vacations to go camping and get away

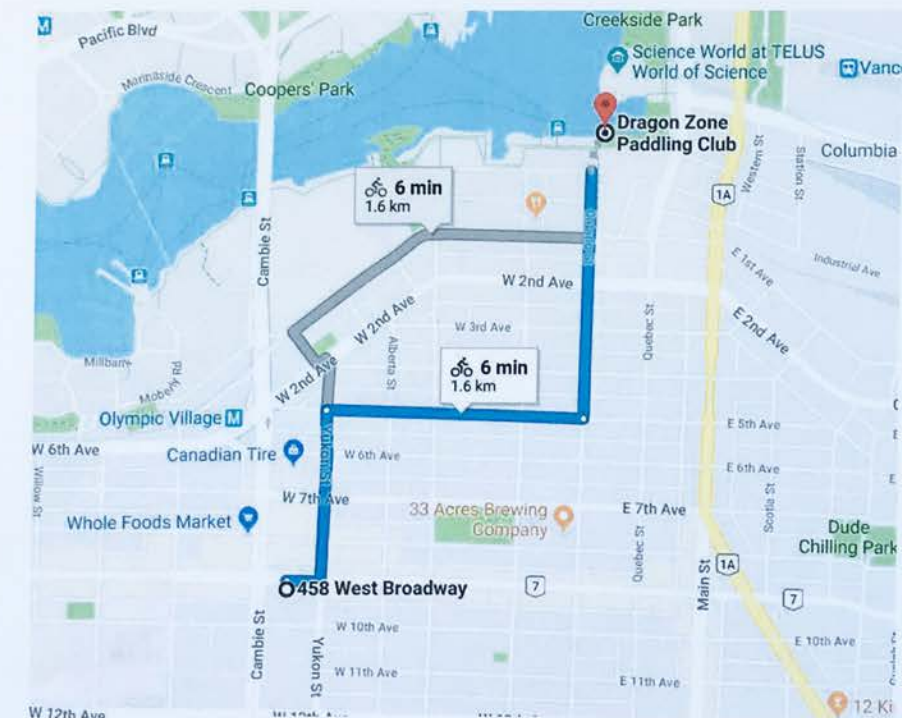
As much as he loves to adventure with his family

And loves Ria's free-spirit and loves that she brings an adventurous side

out of him- he has OCD so he needs some sense of stability.

## Wants:

Reese wants a space has a sense of organization in both needs of a home and adventure.



Selection Page 3



## Circuit

March-01-18 9:40 AM

### Circuit Connection

#### Noun

a complete and closed path around which a circulating current can **flow**.

#### Verb

move all the way around

#### Why?

My task for this active family is to bring them together at the end of their busy days to connect, be one as a family and be one with their home. Bring family together while creating ease of daily life functions

#### How?

I will bring together the family by having **centralized functions** - with circulation around perimeter (Home working with the family) Connections create productivity and ease - I want things in the home to connect giving things multiple uses and/or **overlapping functions**

- Because of small square footage this may require play with vertical to optimize space
- When bringing family together and considering privacy - this may create the need to be able to flick the switch on privacy (adaptable privacy)
- **Interconnectivity** between the home and the users

cir·cuit

noun

noun: circuit; plural noun: circuits; noun: cir.; noun: circ.

1. a roughly circular line, route, or movement that starts and finishes at the same place.  
"I ran a circuit of the village"

synonyms: lap, turn, round, circle

"two circuits of the course"

2. an established itinerary of events or venues used for a particular activity, typically involving public performance.

"the alternative cabaret circuit"

- a series of athletic exercises performed consecutively in one training session.  
"circuit training"
- a regular journey made by a judge around a particular district to hear cases in court.  
"a circuit judge"
- a district administered or formerly administered by traveling judges.
- a group of local Methodist churches forming an administrative unit.
- a chain of theaters or nightclubs under a single management.

3. a complete and closed path around which a circulating electric current can flow.

- a system of electrical conductors and components forming a complete and closed path.

verb

verb: circuit; 3rd person present: circuits; past tense: circuited; past participle: circuited; gerund or present participle: circuiting; verb: cir.; verb: circ.

4. move all the way around (a place or thing).

"the trains will follow the northern line, circuiting the capital"

Selection Page 4

## Water

March-05-18 3:12 PM

### WHY?

The Ross family presents an interesting mix of requiring both a maintaining of adventure and a creation of steadiness in their lives.

How does one create a routine in a **chaotic** environment?

### HOW?

~~With my concept being a river I want a space that responds to my occupants allowing a flow/cycle/routine of one space to the next with a continuous flow of spaces but a rigorous terrain.~~

Since my rambunctious occupants need a balance between stability and adventure my concept of a river creates a routine cycle that aligns with my clients daily activities combined with their adventurous lifestyles.

### RIVER:

noun

l.

a natural stream of water of fairly large size flowing in a **definite course** or channel or series of **diverging and converging channels**.

### WATERFALL:

wa·ter fall

noun

1. a cascade of water falling from a height, formed when a river or stream flows over a precipice or steep incline.

synonyms: cascade, cataract, falls, chute

"a family of otters was frolicking in the waterfall"

adjective

2. relating to or denoting a method of project management that is characterized by sequential stages and a **fixed plan of work**.

Quotes:

Forceful route but free to be wild

"Water does not resist. Water flows. When you plunge your hand into it, all you feel is a caress. Water is not a solid wall, it will not stop you. But water always goes where it wants to go, and nothing in the end can stand against it. Water is patient. Dripping water wears away a stone. Remember that, my child. Remember you are half water. If you can't go through an obstacle, go around it. Water does."

— [Margaret Atwood, The Penelopiad](#)

From <https://www.goodreads.com/quotes/tag/water>

Selection Page 5



## Concept Defining - River

March-07-18 11:23 PM

RIVER has both Steadiness and Adventure

River-definite course-

Waterfall -cascading stairs, pit stops along route

(FAST MOVING) WATER= the free flowing spirits of the occupants

DEFINITE COURSE= the space responds to the daily cycles of the users

WATERFALL/NATURES RIGID TERRAIN= rigorous vertical circulation promoting wellness

OCEAN= destination points of being together and/or relaxation of private rooms

### Adventure in:

Arch Elements

→ Water Irrigation system +Water/rain collection

→ Rigorous vertical circulation

Forms: Rounded Triangles? Oscillating mounds? Mountains? Waves?

Materials (finishes, Etc.)

→ Organic + vibrant Pattern

→ Raw materials

→ Dynamic forms contained by structure(?)

Uses (distribution, type, etc.)

Asymmetrical arrangements

Furniture/Equipment

Interactive elements

### Steadiness in:

Arch Elements

Defined/exposed/emphasized structural elements

Defined linear circulation

Materials (finishes, Etc.)

Raw materials

Uses (distribution, type, etc.)

Delineated spaces/uses

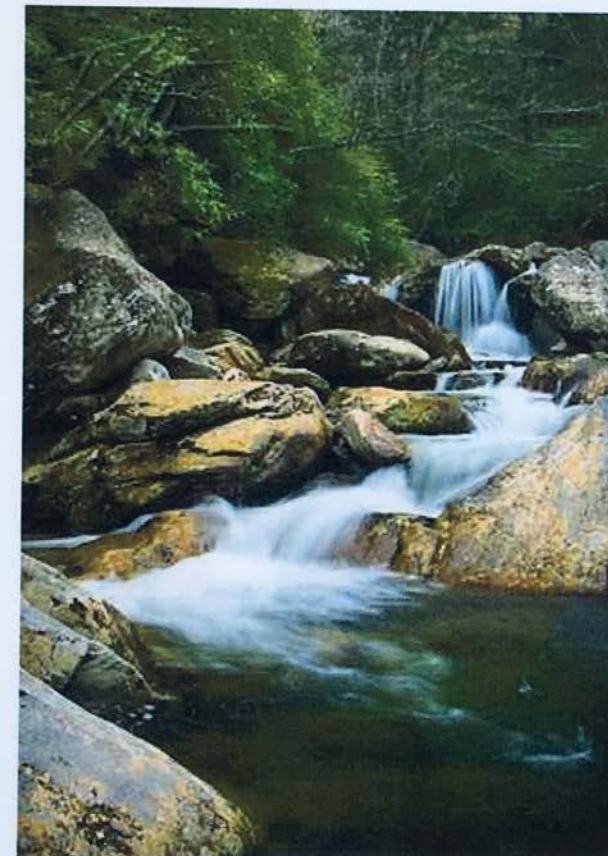
Furniture/Equipment

Emphasis on organizational pieces

Selection Page 6

## Concept Images

March-07-18 11:32 PM

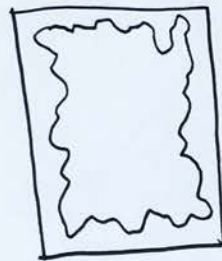
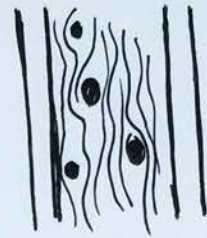
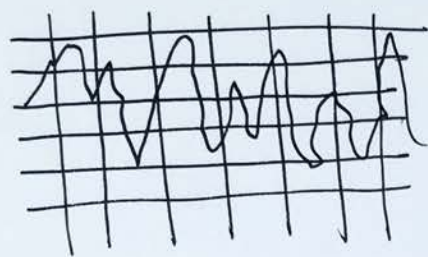




# RIVER P's & E's

PATTERN - ORGANIC  
- NON-REPETITIVE

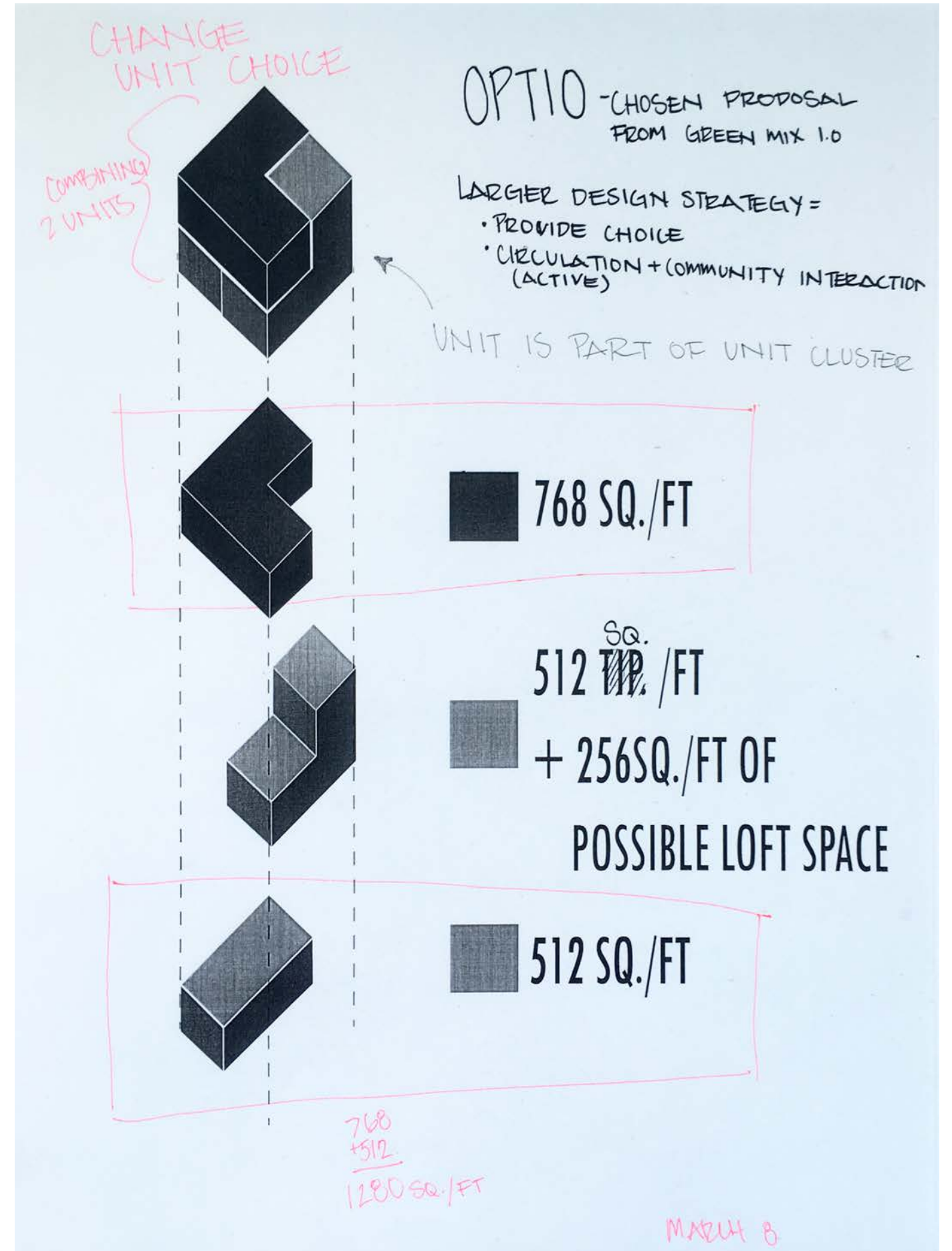
ADVENTURE + STEADY



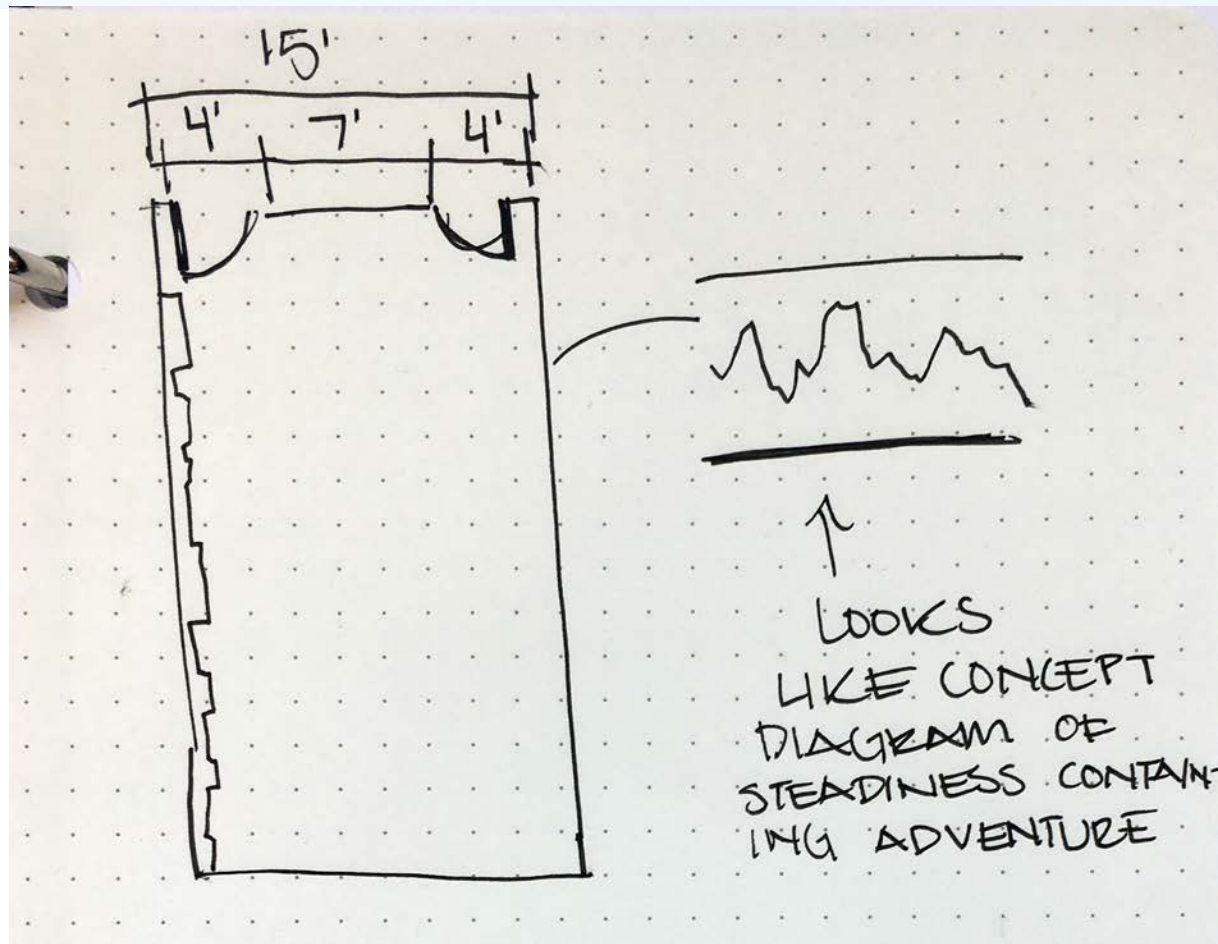
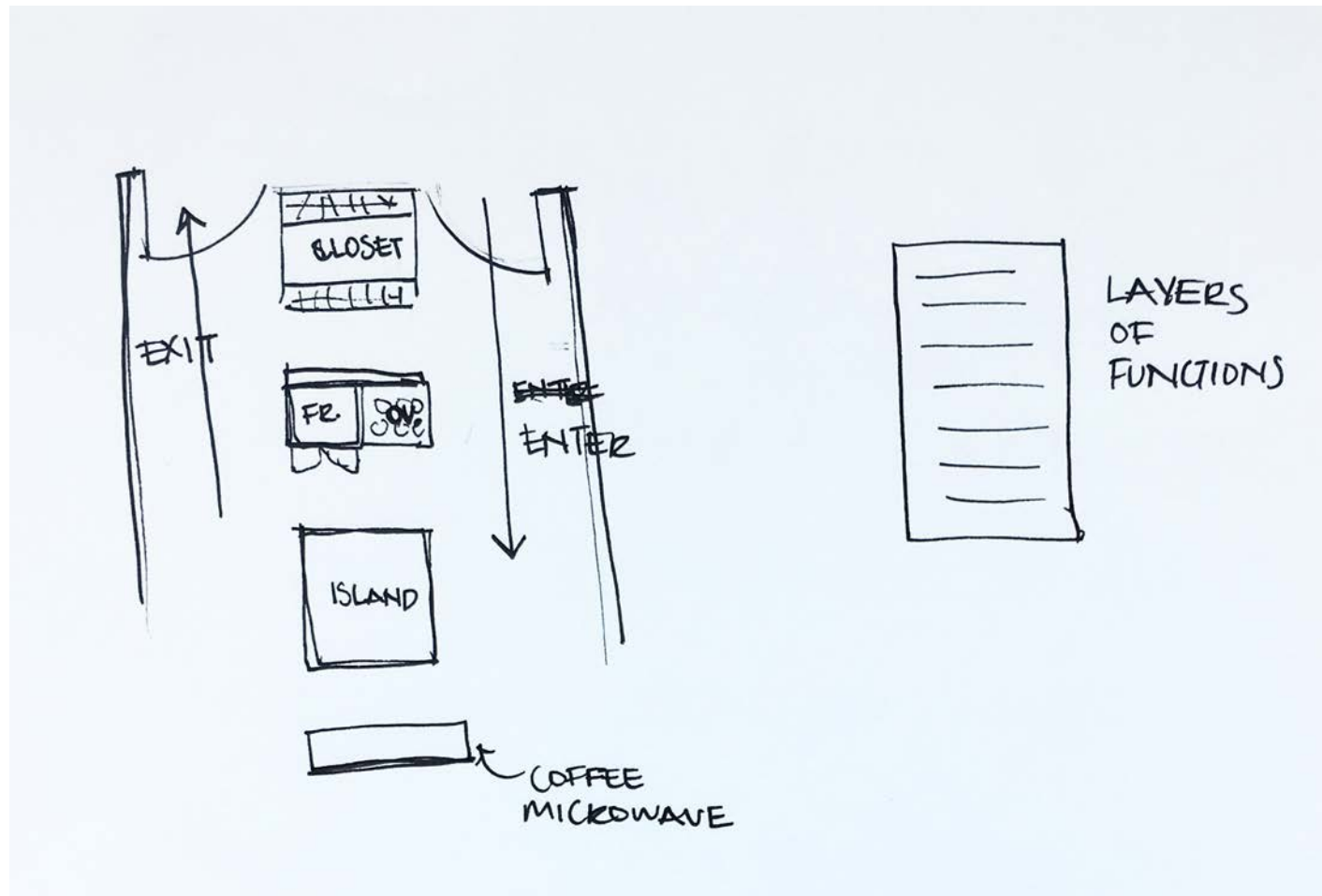
ADVENTURE  
ASYMMETRIC  
CURVY  
RANDOM  
VERTICAL

STEADY  
SYMMETRIC  
STRAIGHT  
PLANNED/ORDER  
HORIZONTAL

MARCH 8

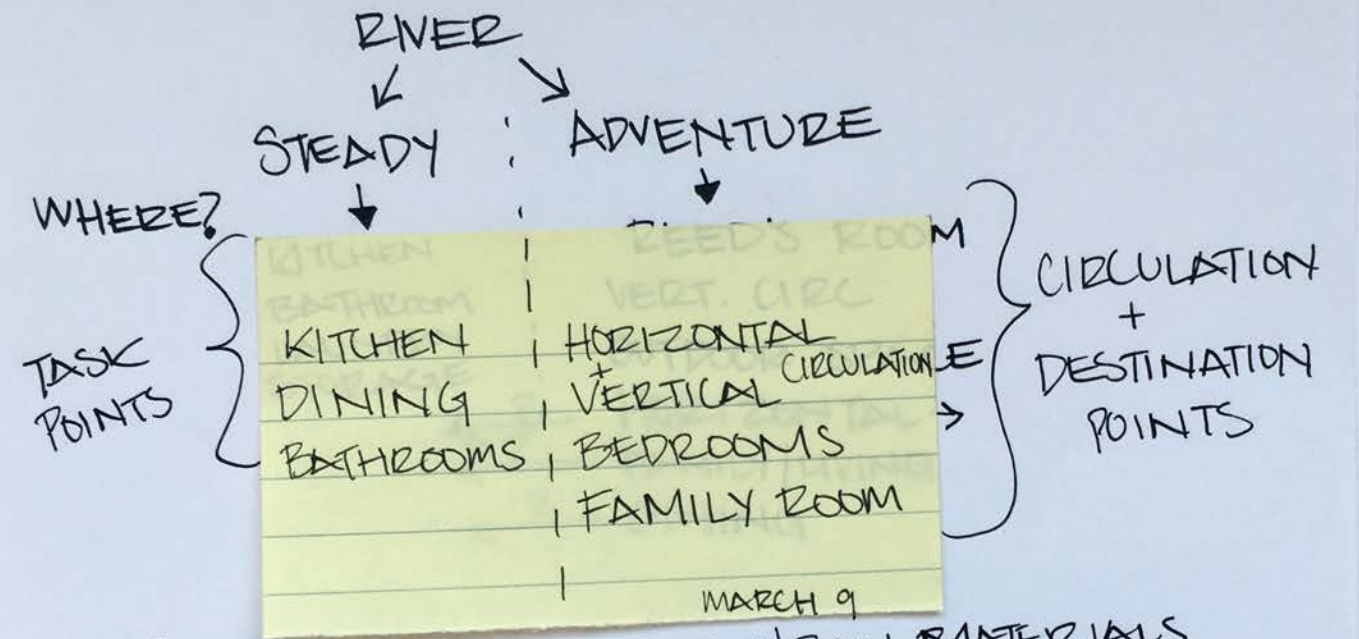






# CHANGE ORDERS

CONCEPT → SIMPLIFY RIVER or ADVENTURE + STEADY

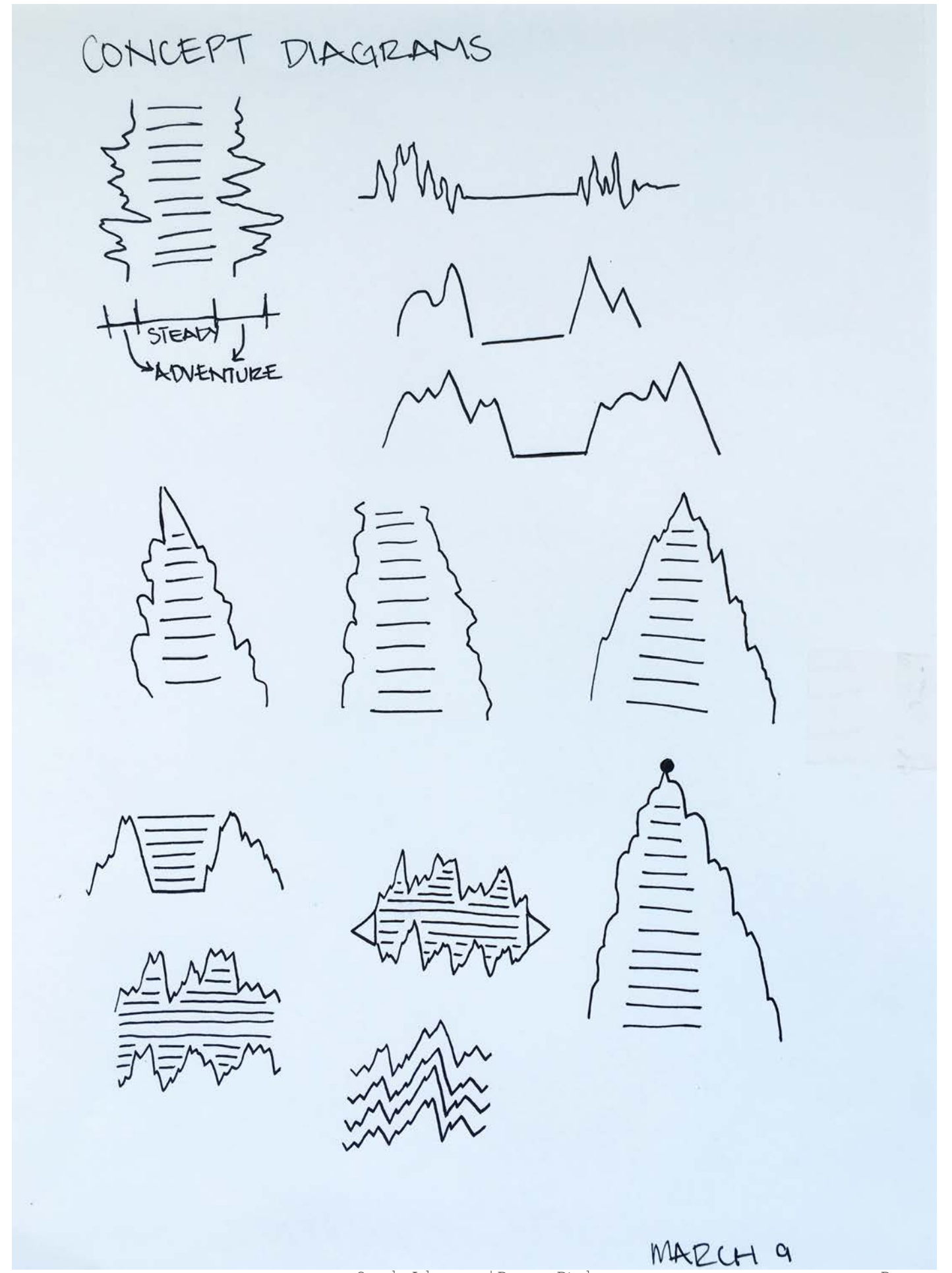
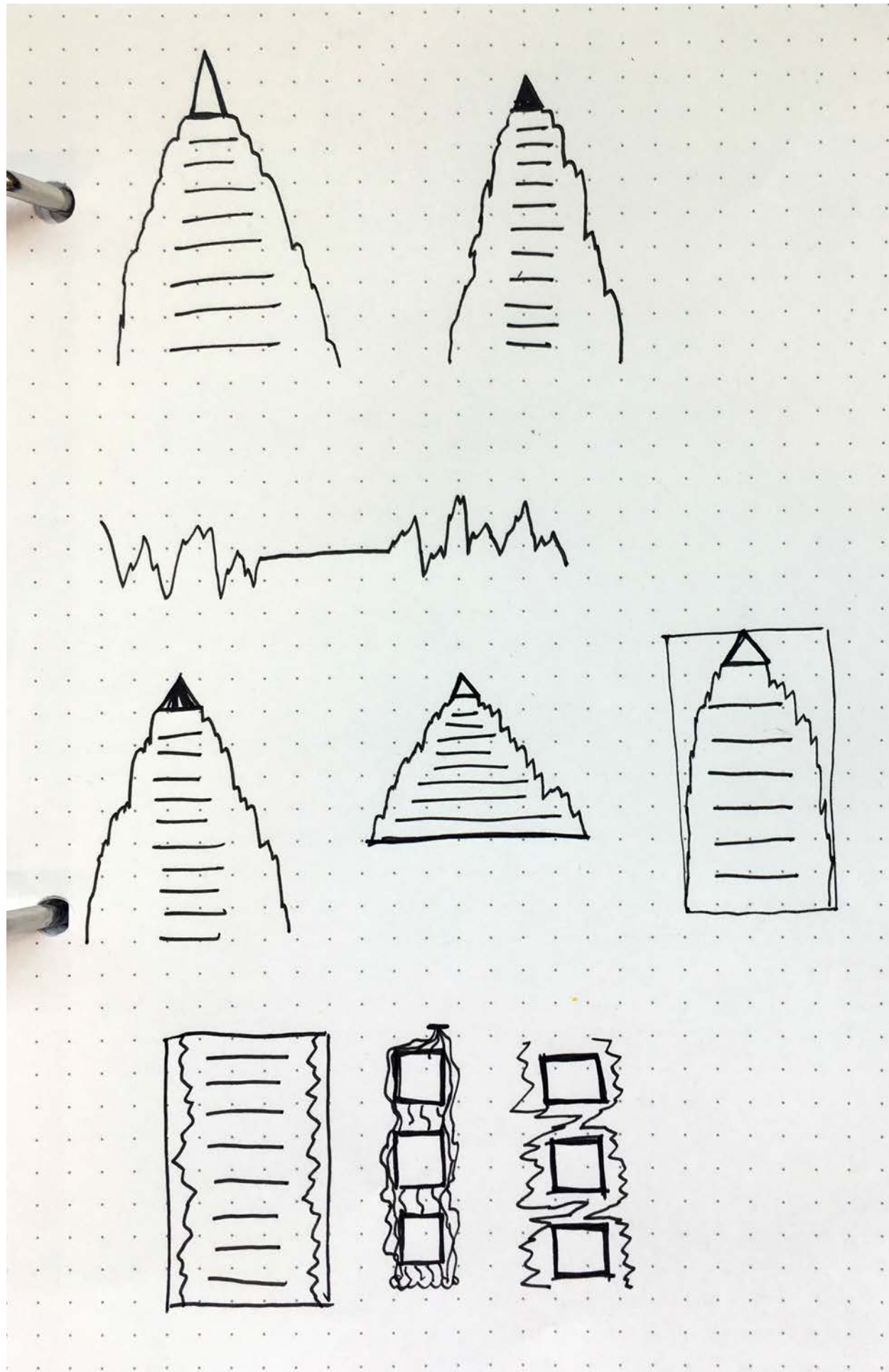


HOW? ORDER : STRAIGHT LINES : ROUGH/RAW MATERIALS : MIX / CONTRASTING : HORIZONTAL : DIAGONAL + VERTICAL

IDENTIFY P'S & E'S

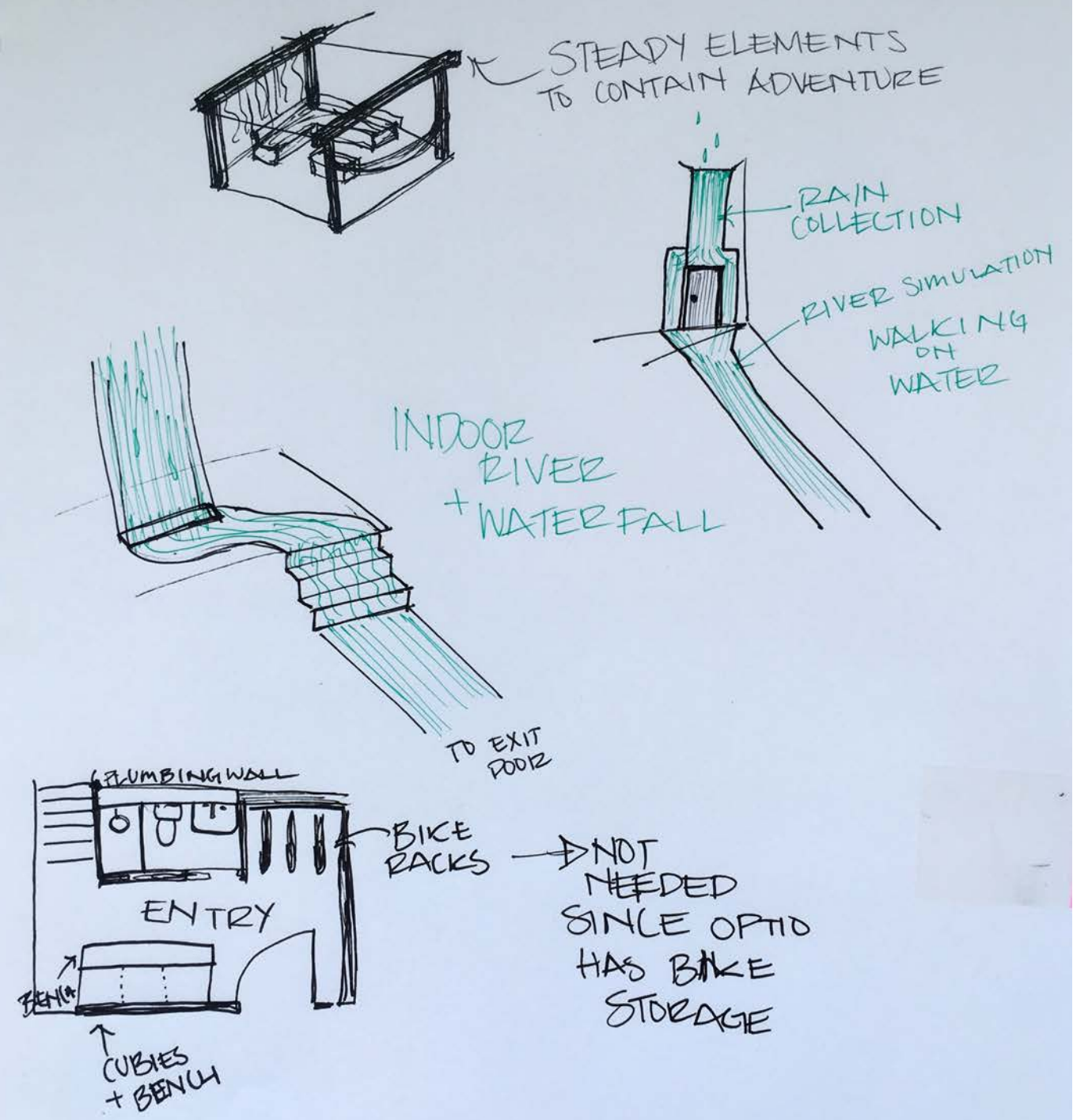
MARCH 8





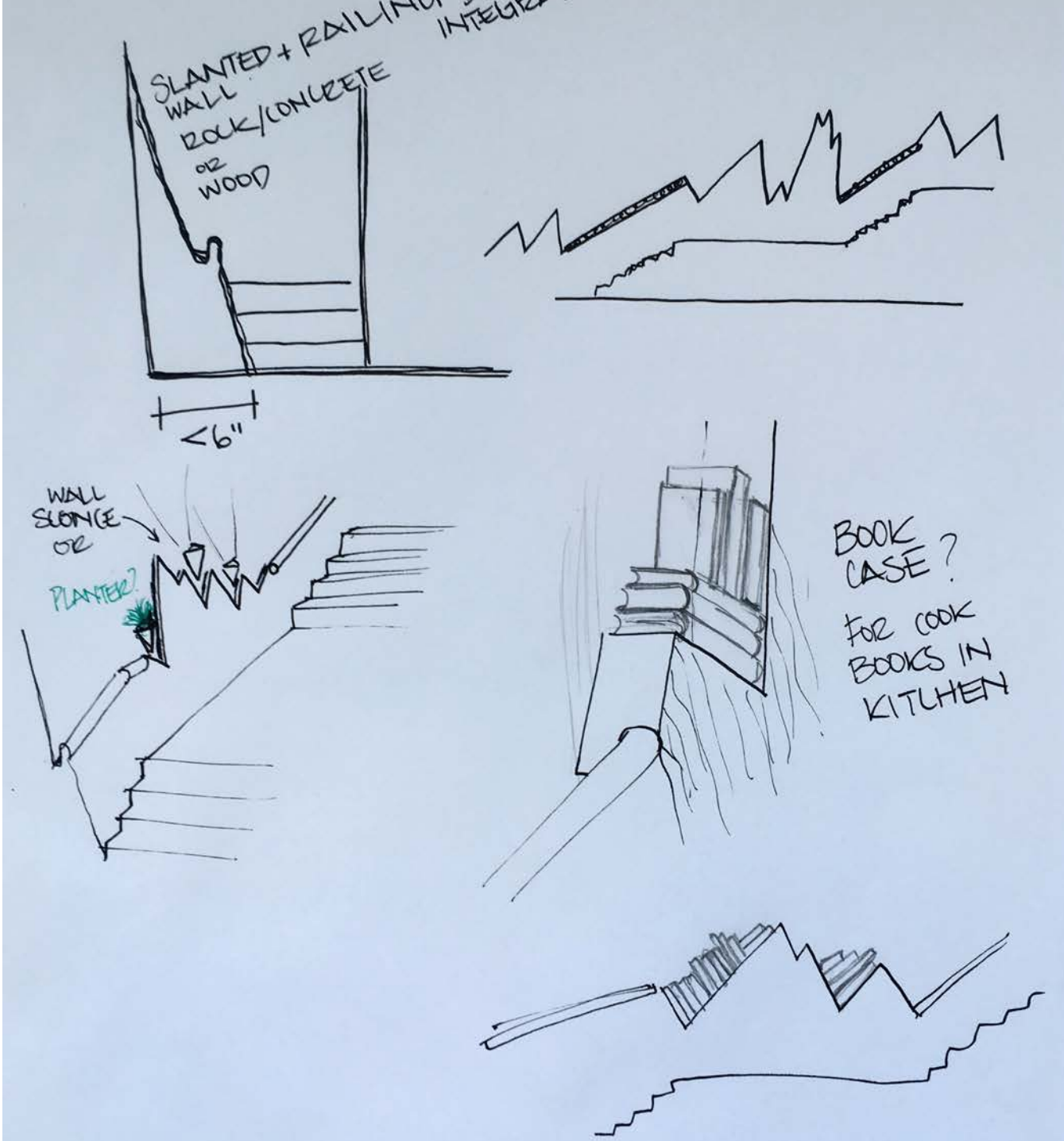


# IDEATIONS



MARCH 9

# ADVENTURE RAILING+WALL



MARCH 12



# STEADY ???

MARCH 12

SIMPLE, EASY, EFFICIENT  
(BY ORGANIZATION)

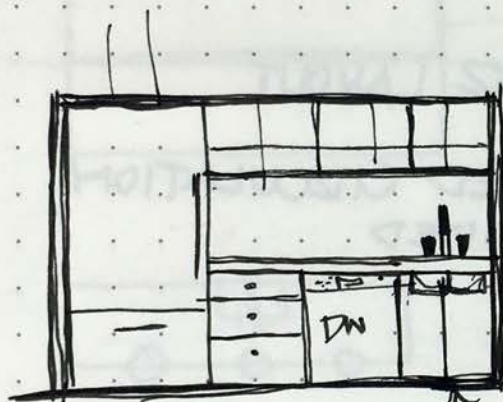
TO MAKE THEIR DAILY ROUTINES QUICK AND EASY SO THEY CAN GET TO ENJOYING EACH OTHERS COMPANY IN AN ADVENTUROUS SETTING.

↳ DO BY THEMSELVES

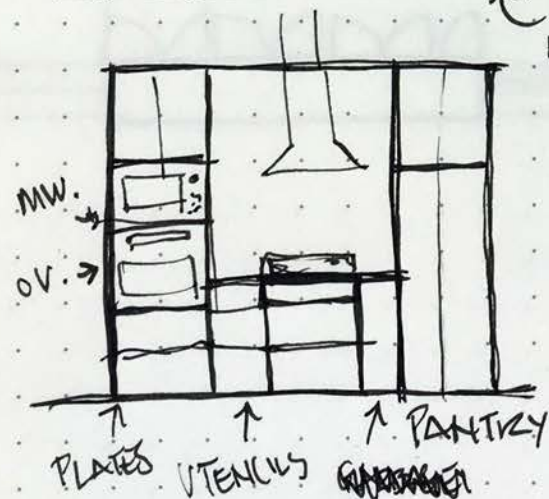
MONOCHROME - BROWN = SIMPLE + GROUNDING

## KITCHEN FEE:

- DW
- STOVE
- MW
- OVEN
- FR
- PANTRY
- STORAGE
- SINK



GARBAGE RECYCLE



# STEADY

MARCH 13

## STRUCTURAL ELEMENTS

- ↳ STRONG SHAPES = □ Δ
- ↳ STAIRS, COLUMNS

## CONSTANT + REPETITION

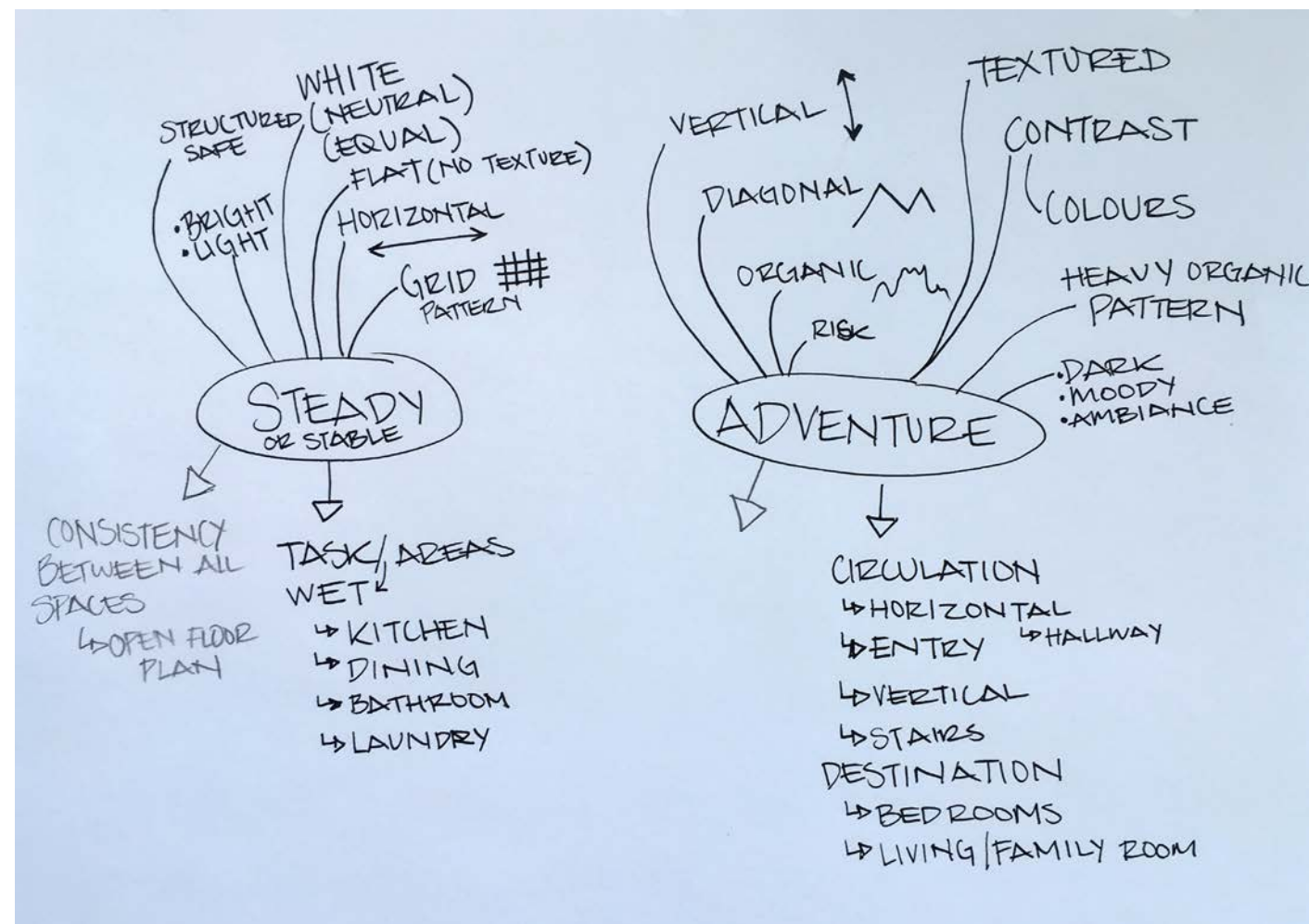
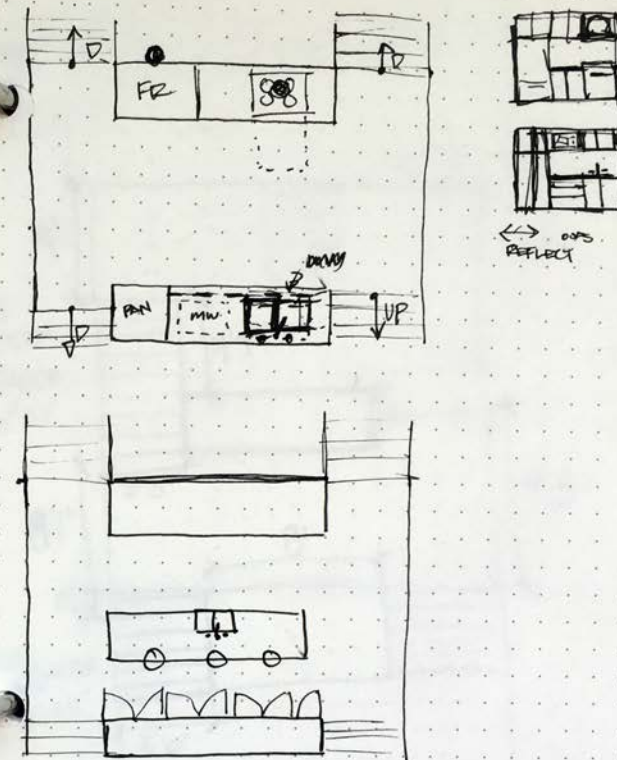
- MONOCHROME | ALL ONE COLOUR

## GRID-LIKE ARRANGEMENTS

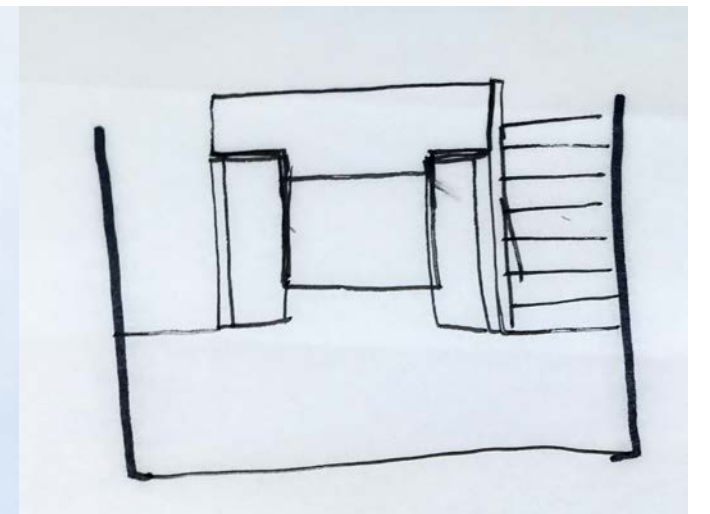
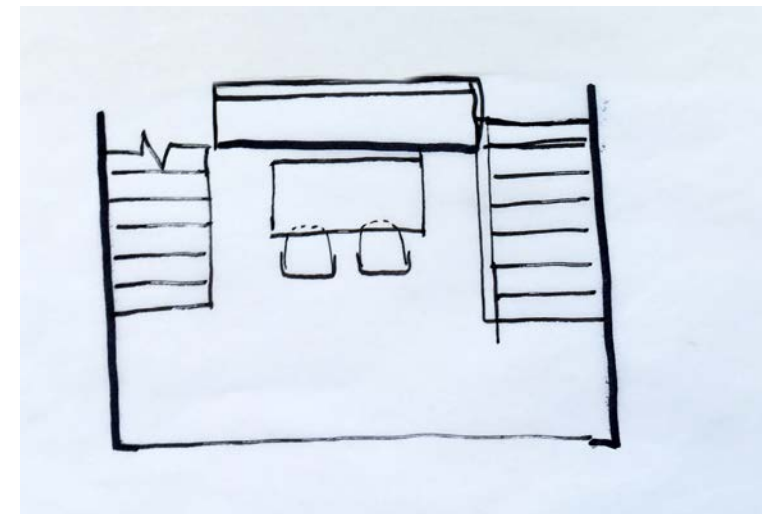
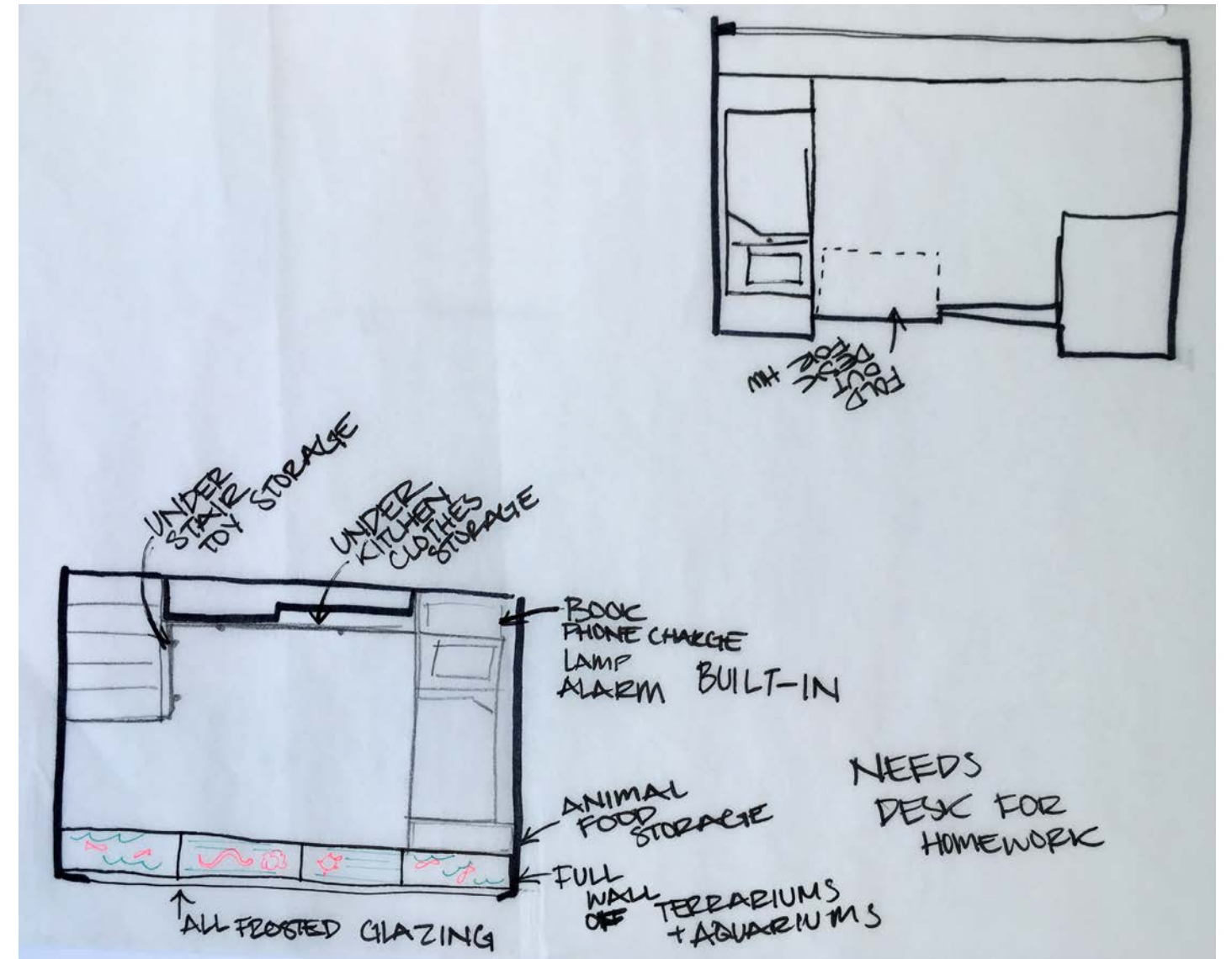
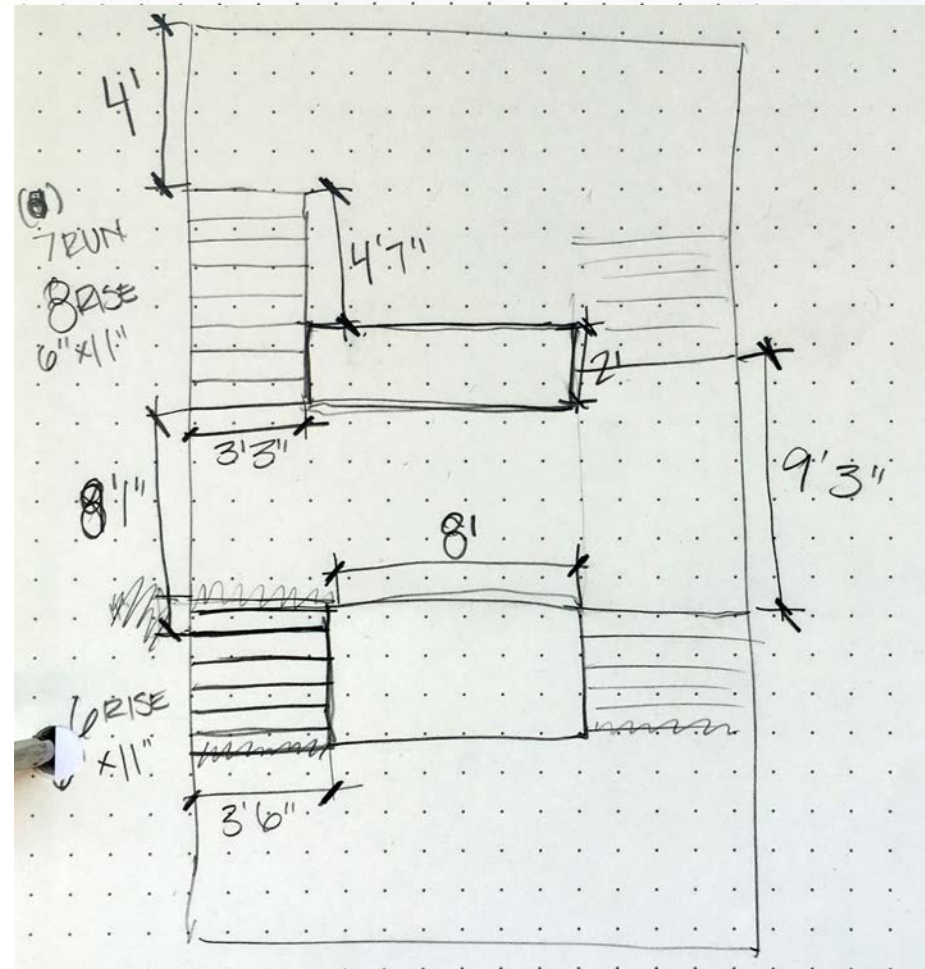
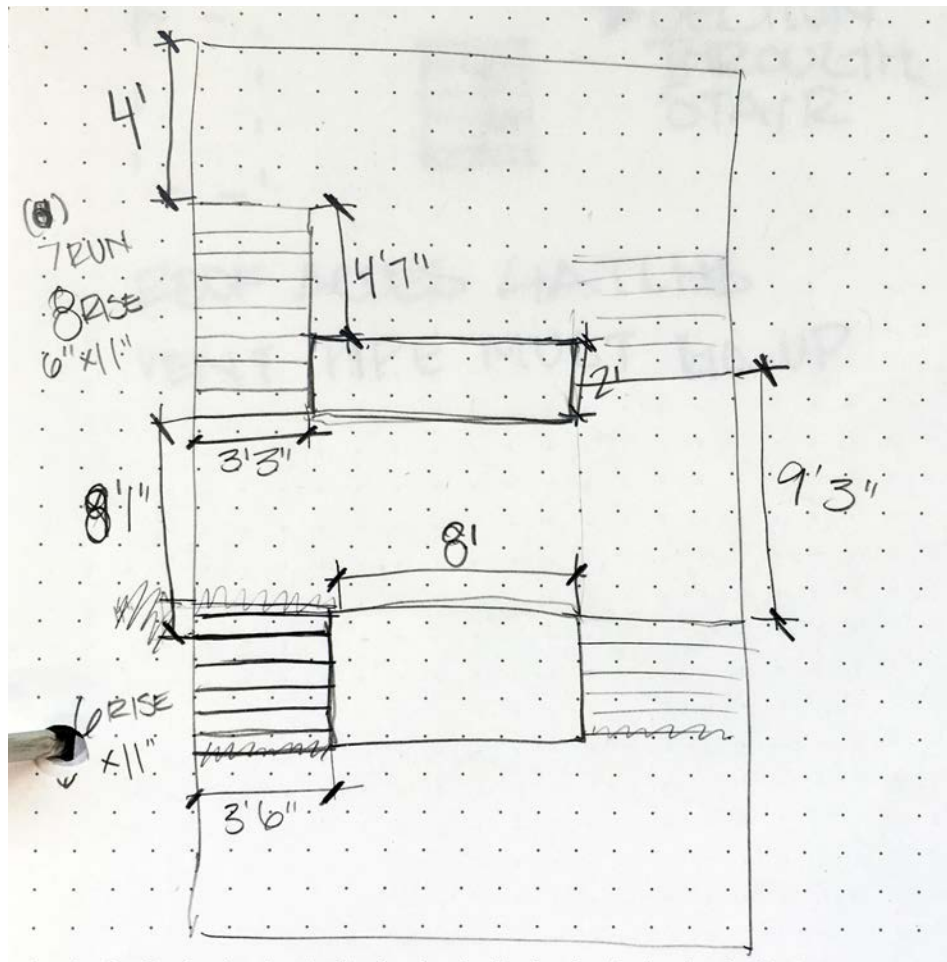
## ROUTINE

- ↳ LINEAR LAYOUT

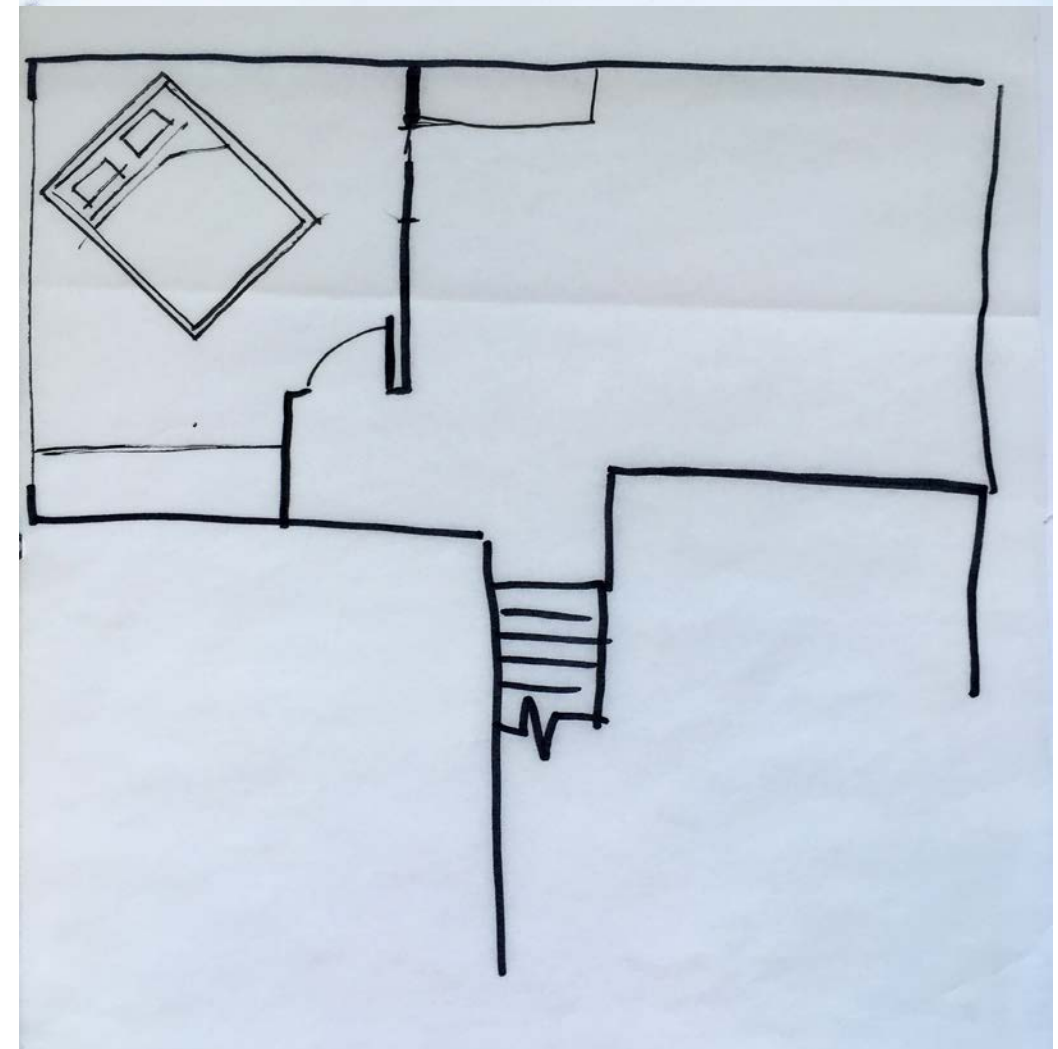
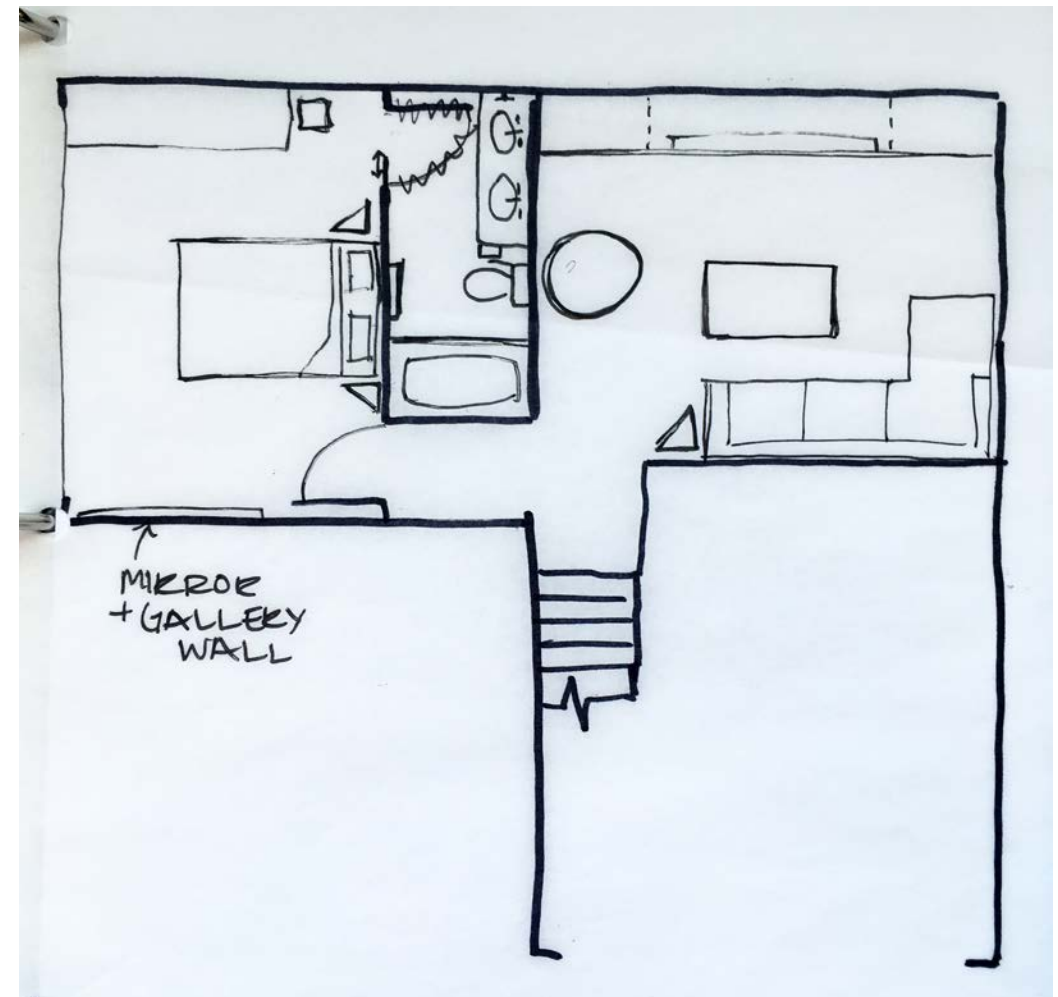
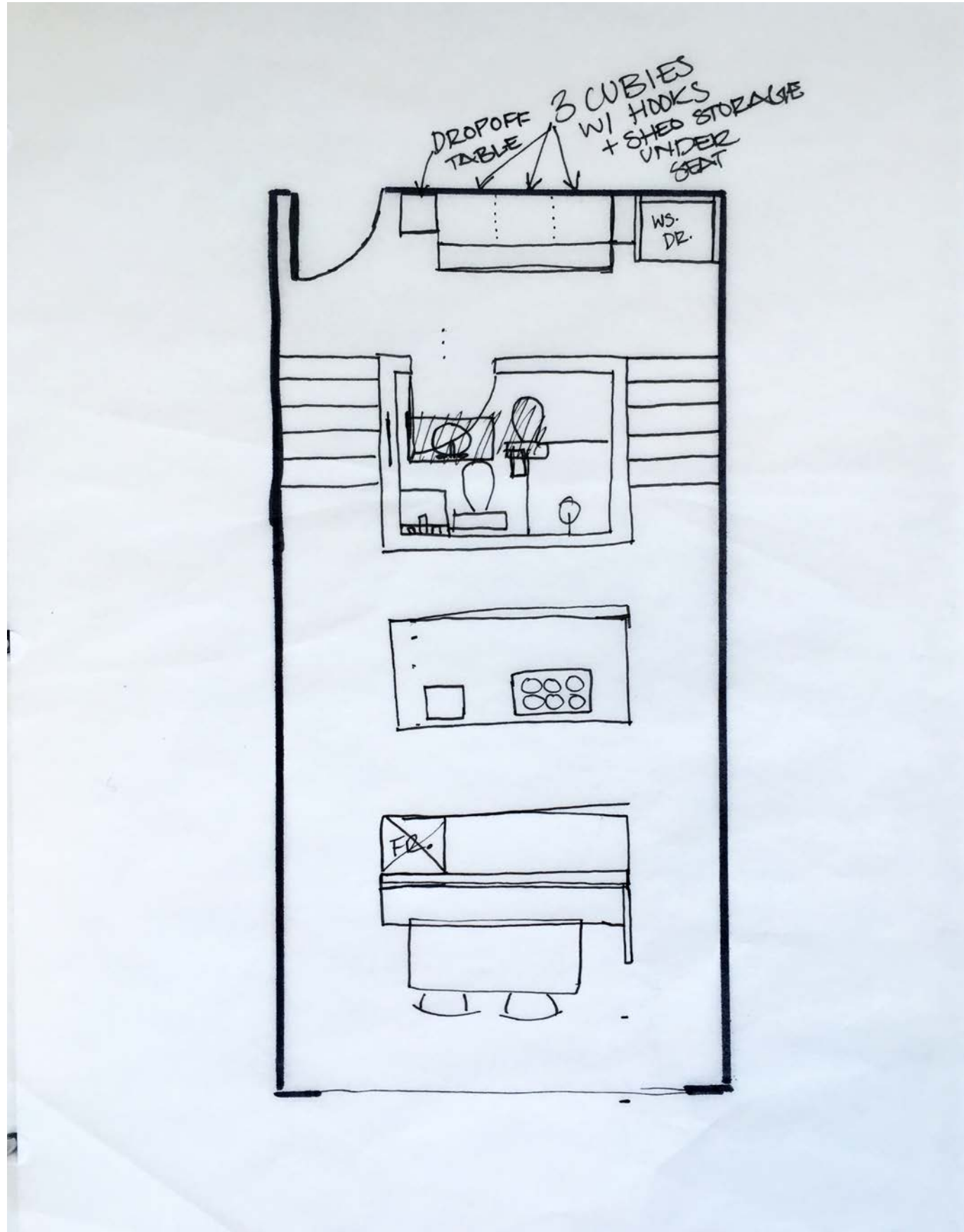
- ↳ DEFINED CIRCULATION
- ↳ LIMITED



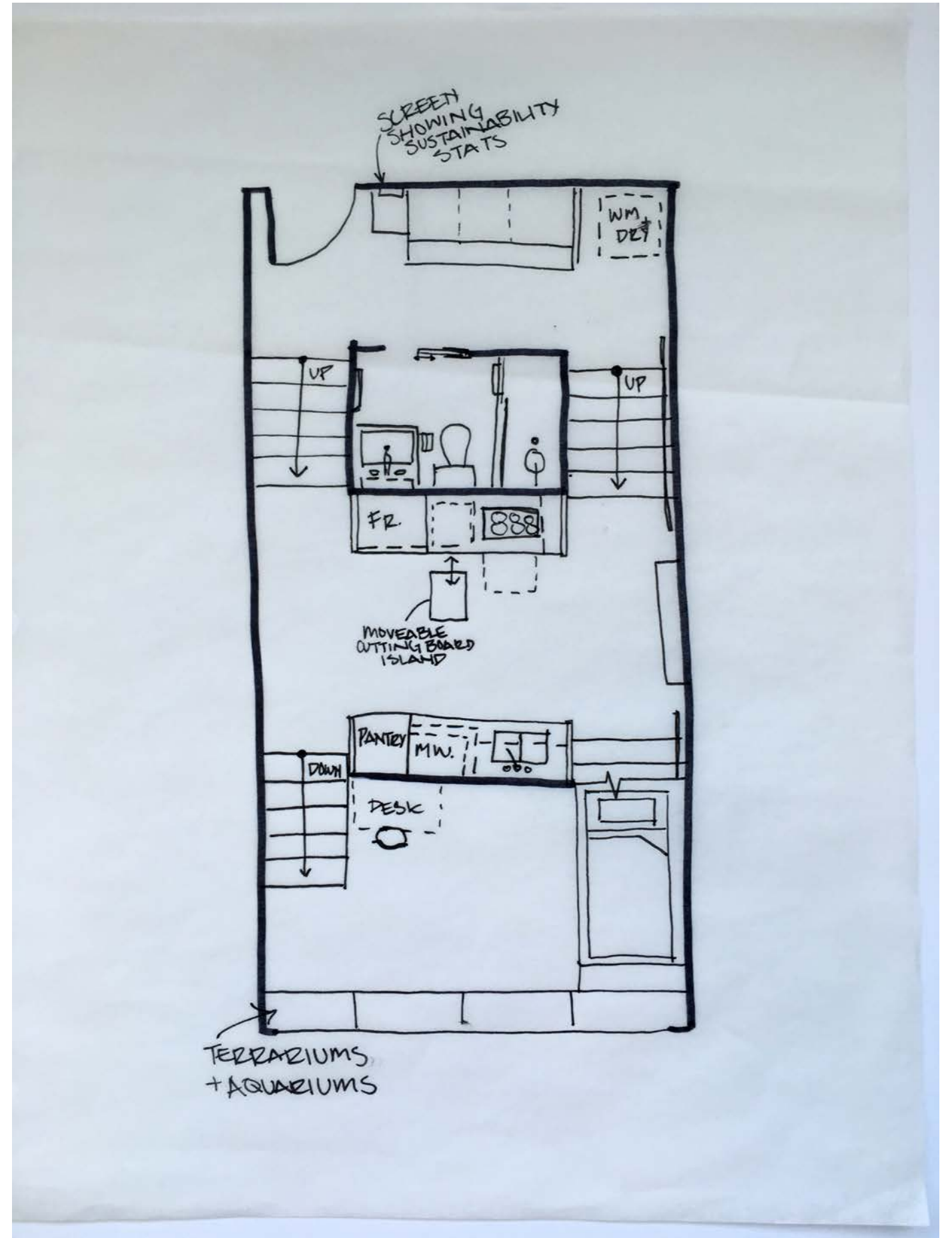
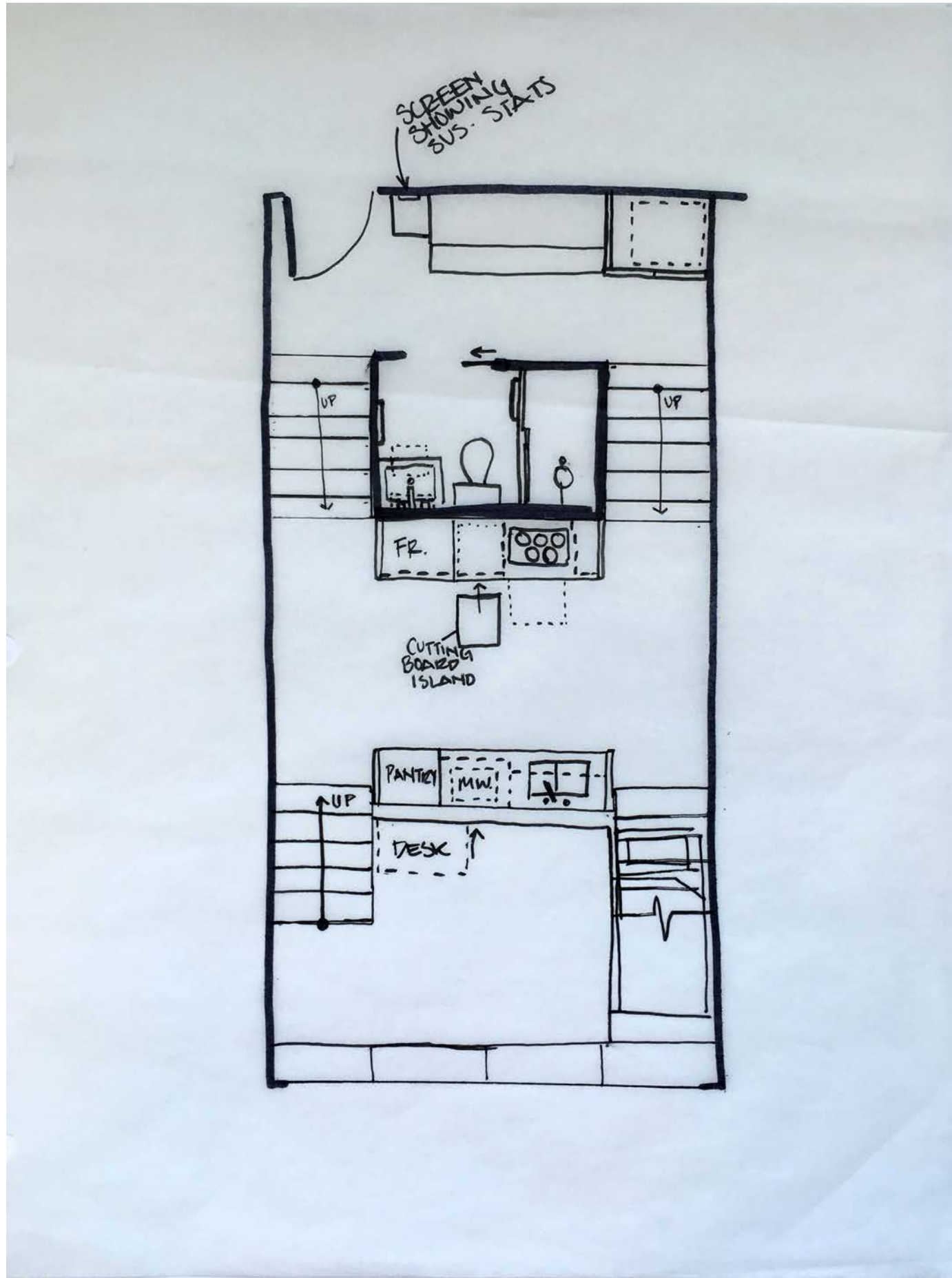




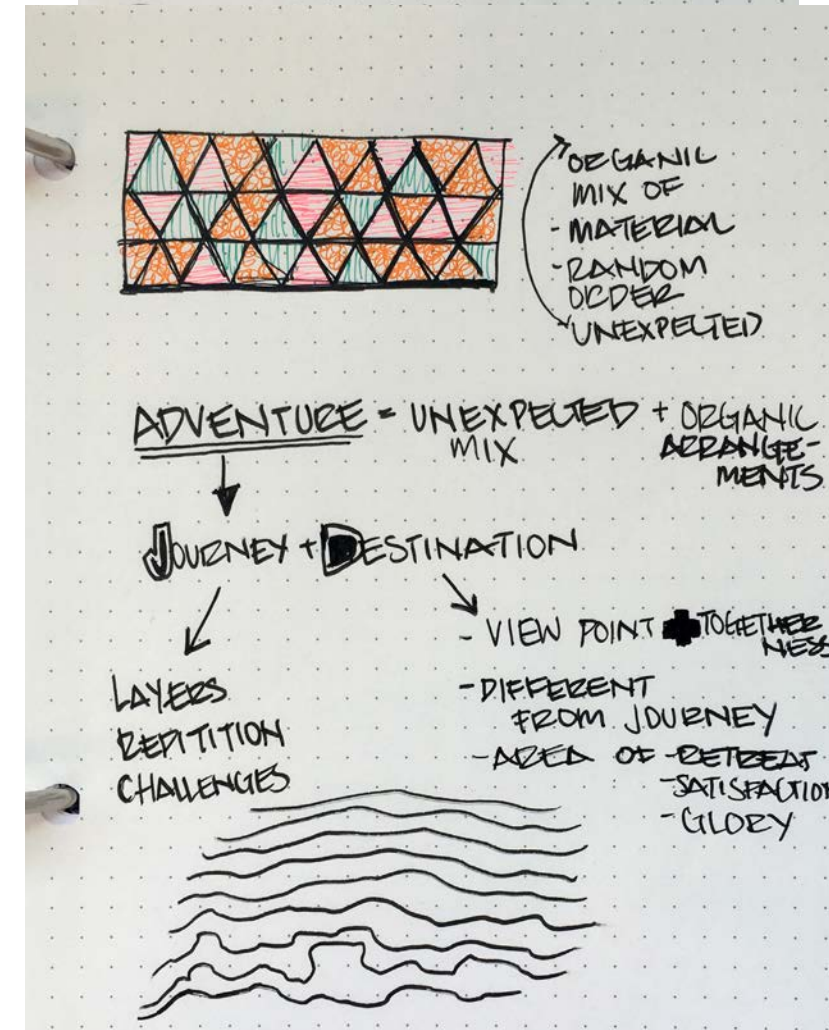
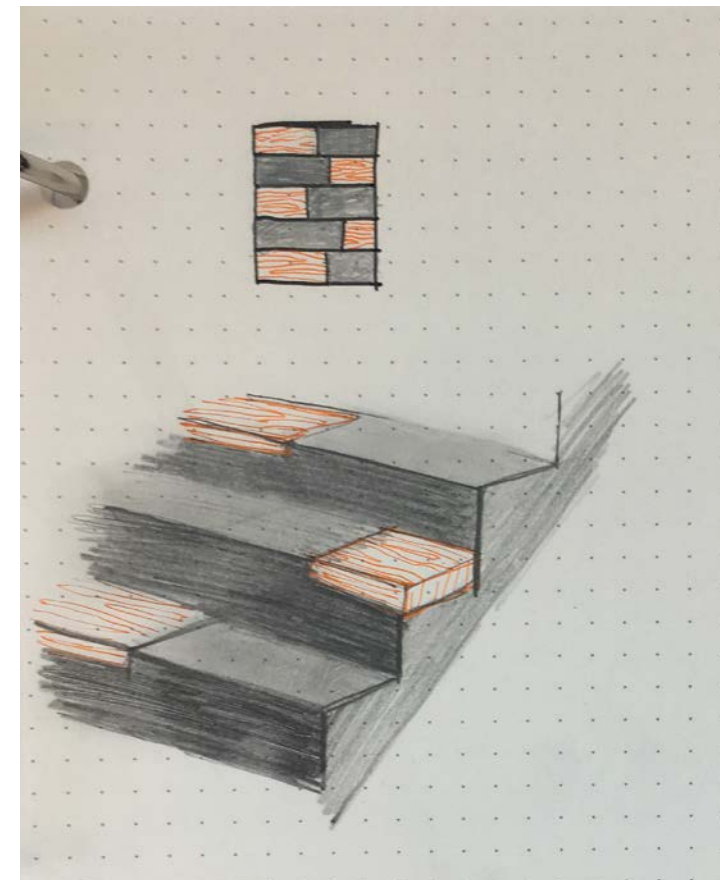
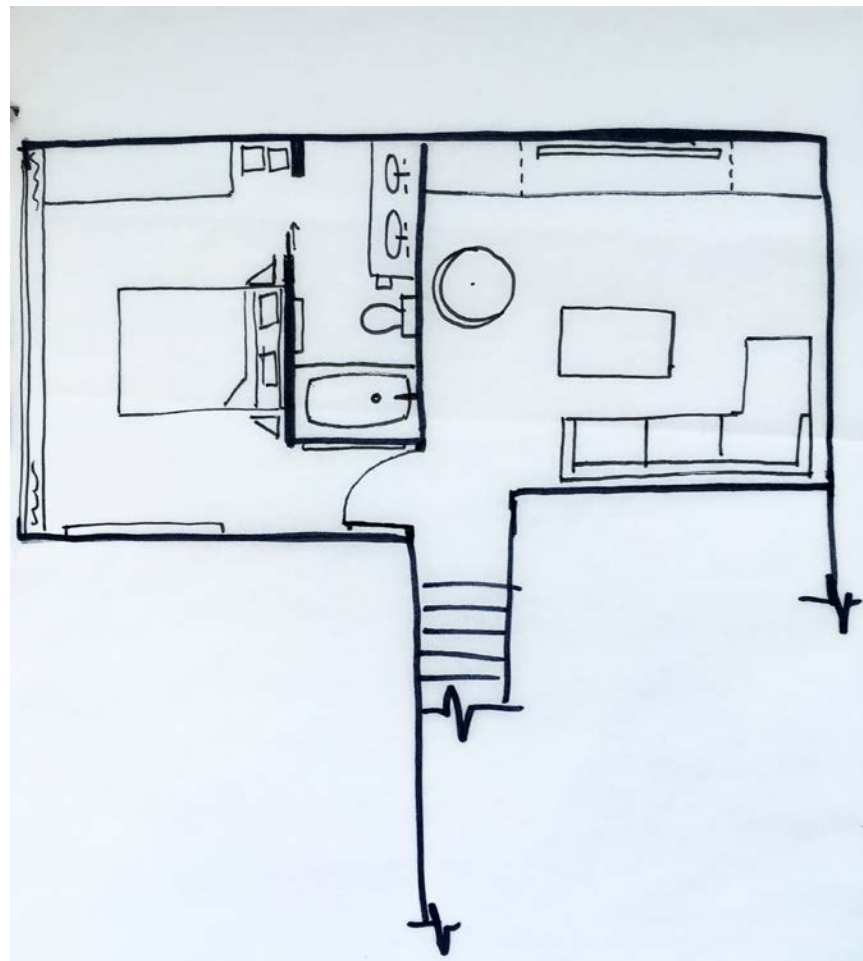
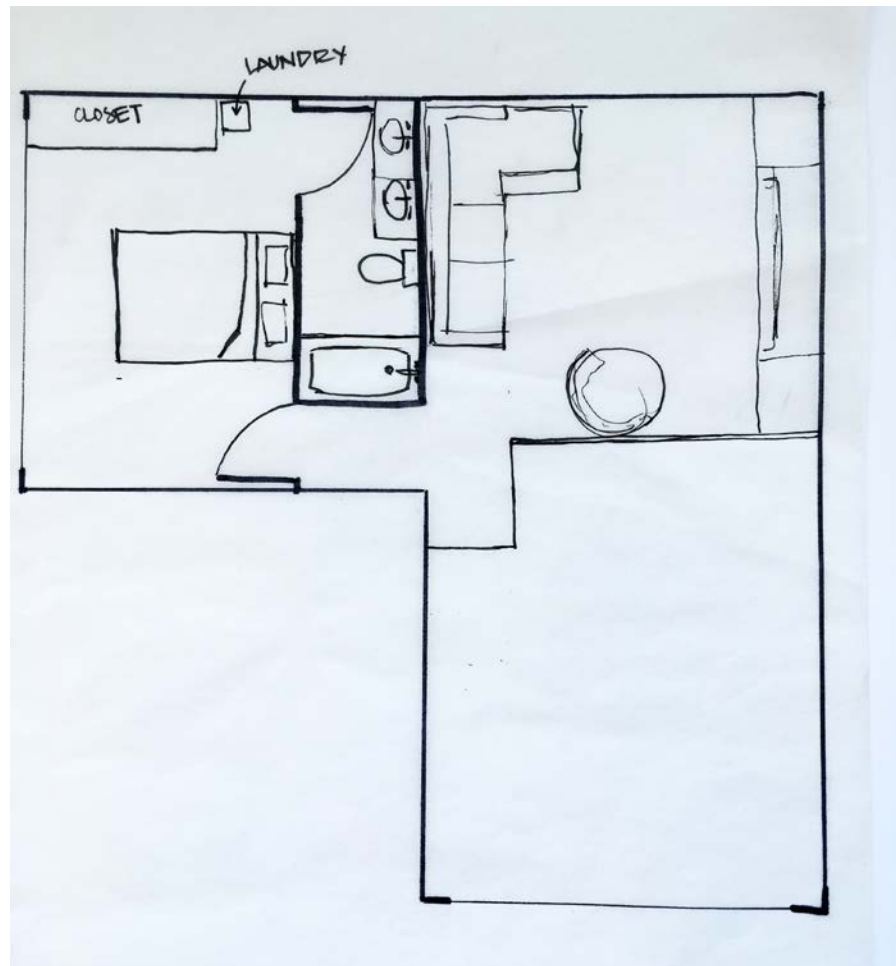












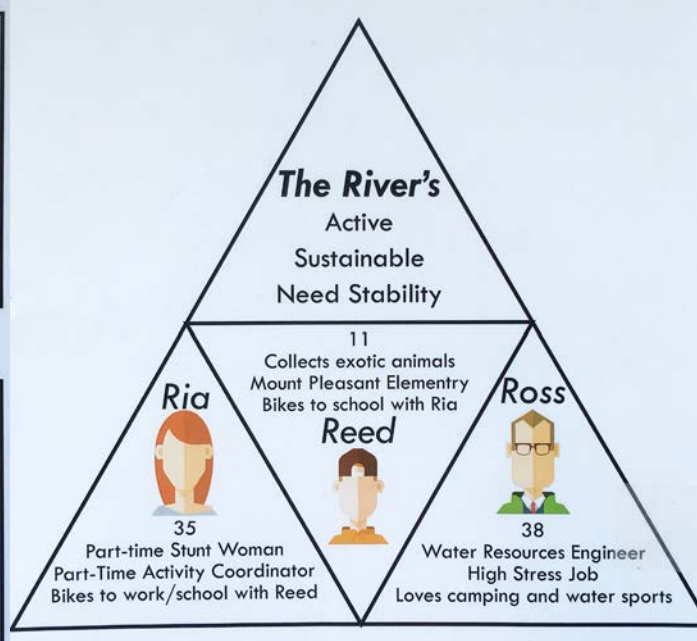


**HOW?**  
**WHILE KEEPING THE FAMILIARITY OF ADVENTURE THE SPACE WILL CREATE A STEADY ROUTINE BY:**

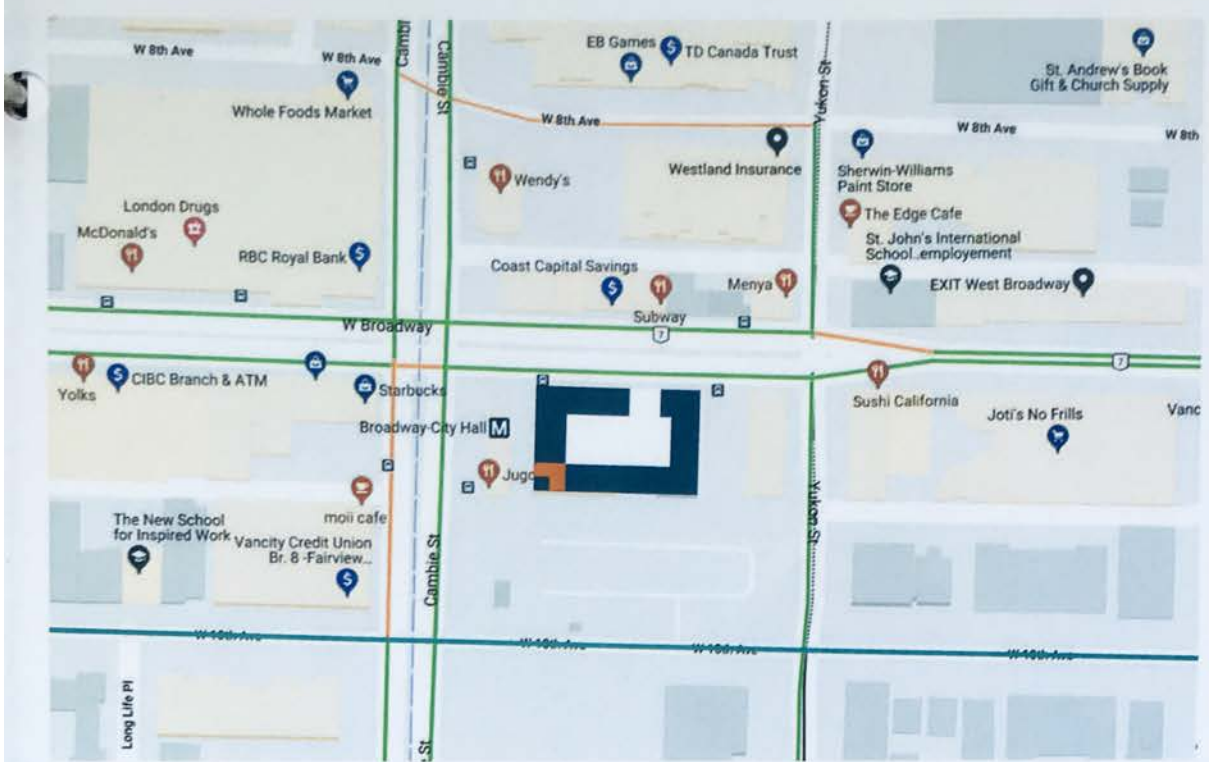
**STEADY**  
 "Task Areas" **LINEAR LAYOUT**  
 -Entry **DEFINED/LIMITED CIRCULATION**  
 -bathroom **GRID-LIKE ARRANGEMENTS**  
 -Kitchen **REPITITION**  
 -Dining

**ADVENTURE**  
 "Circulation" and "Rest Areas" -Living room & Bedrooms  
**UNEXPECTED CONTRAST**  
**ORGANIC/RANDOM ARRANGEMENTS**

**THE JOURNEY**                      **THE DESTINATION**  
 LAYERS / REPITITION                      CONTRASTING TO JOURNEY  
 DILINEATED SECTIONS                      END/HIGHEST/LOWEST POINT  
 PROGRESSION

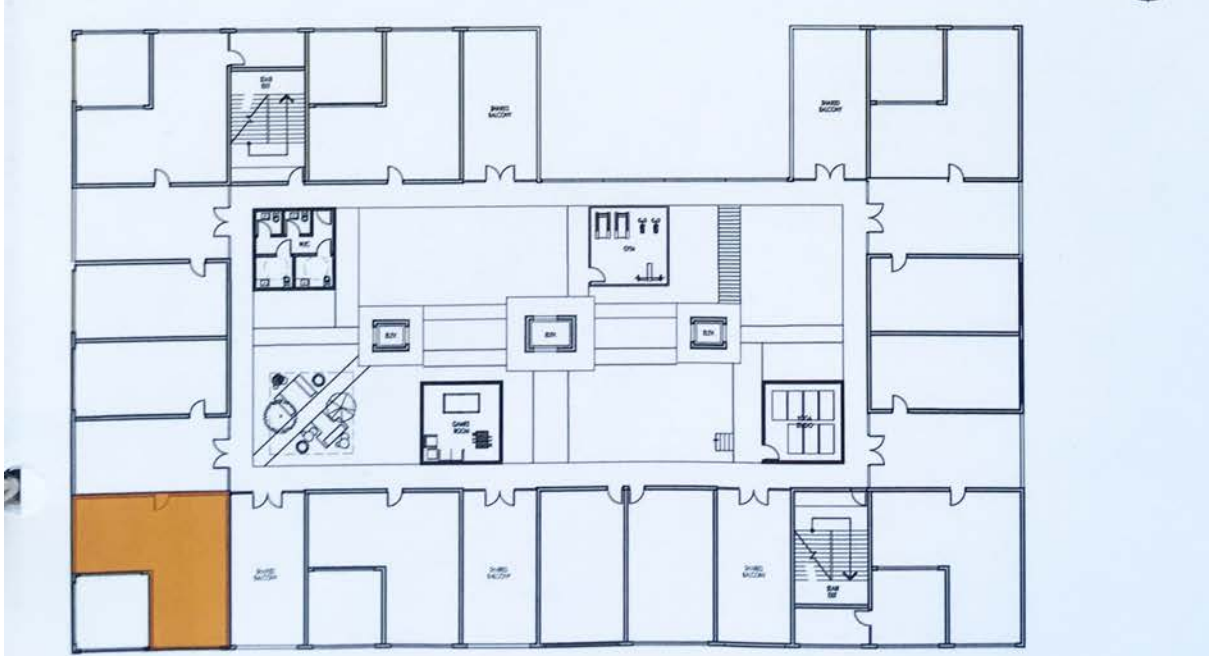


**SITE + UNIT LOCATION**



**WITHIN 300 M RADIUS...**

<b>3</b>	<b>150+</b>	<b>100+</b>	<b>15+</b>	<b>20+</b>	<b>50+</b>
<b>EDUCATIONAL INSTITUTIONS</b>	<b>BUSINESSES</b>	<b>FOOD OPTIONS</b>	<b>CITY OF VANCOUVER FACILITIES</b>	<b>MEDICAL SERVICES</b>	<b>SHOPPING OPTIONS</b>



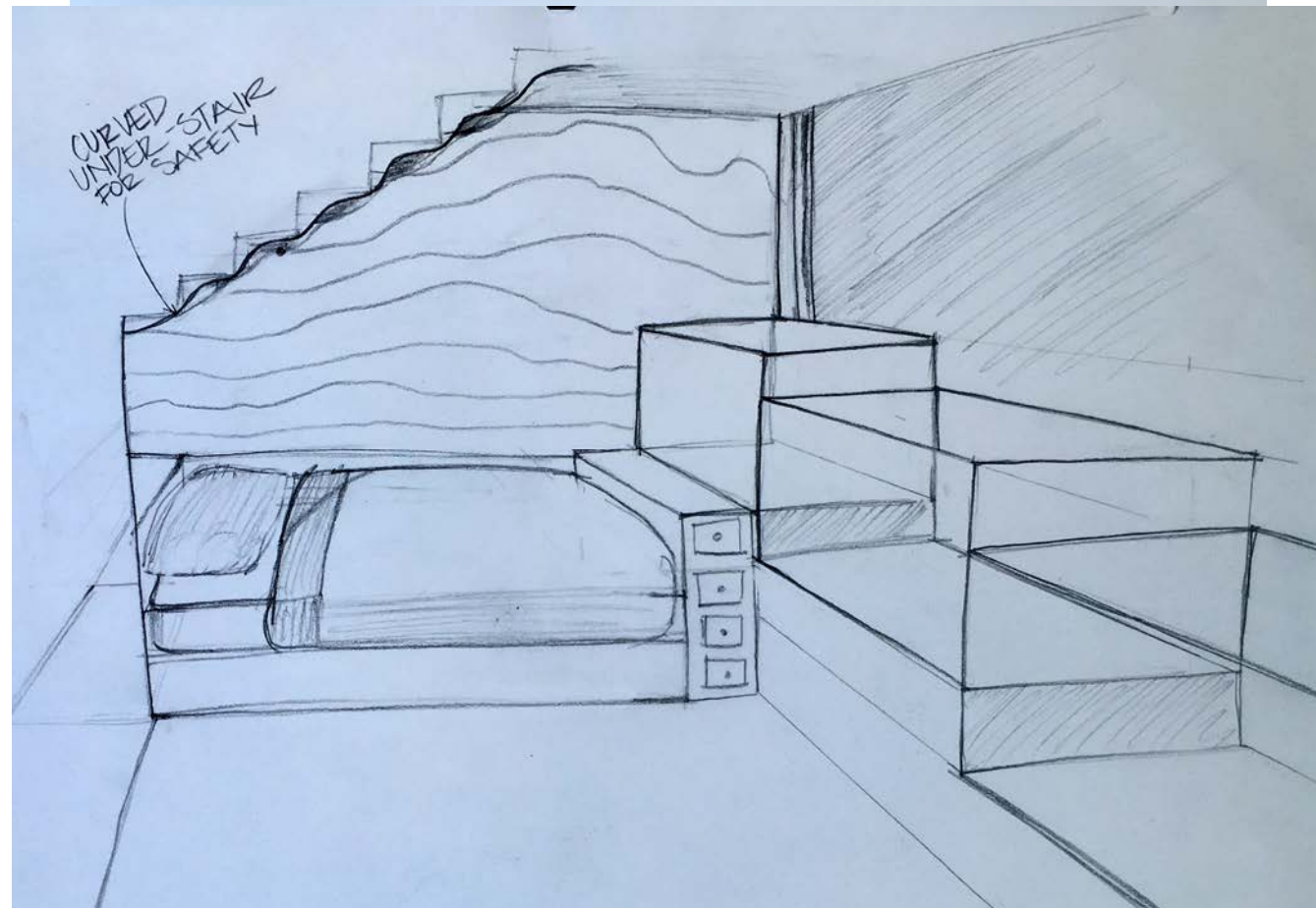
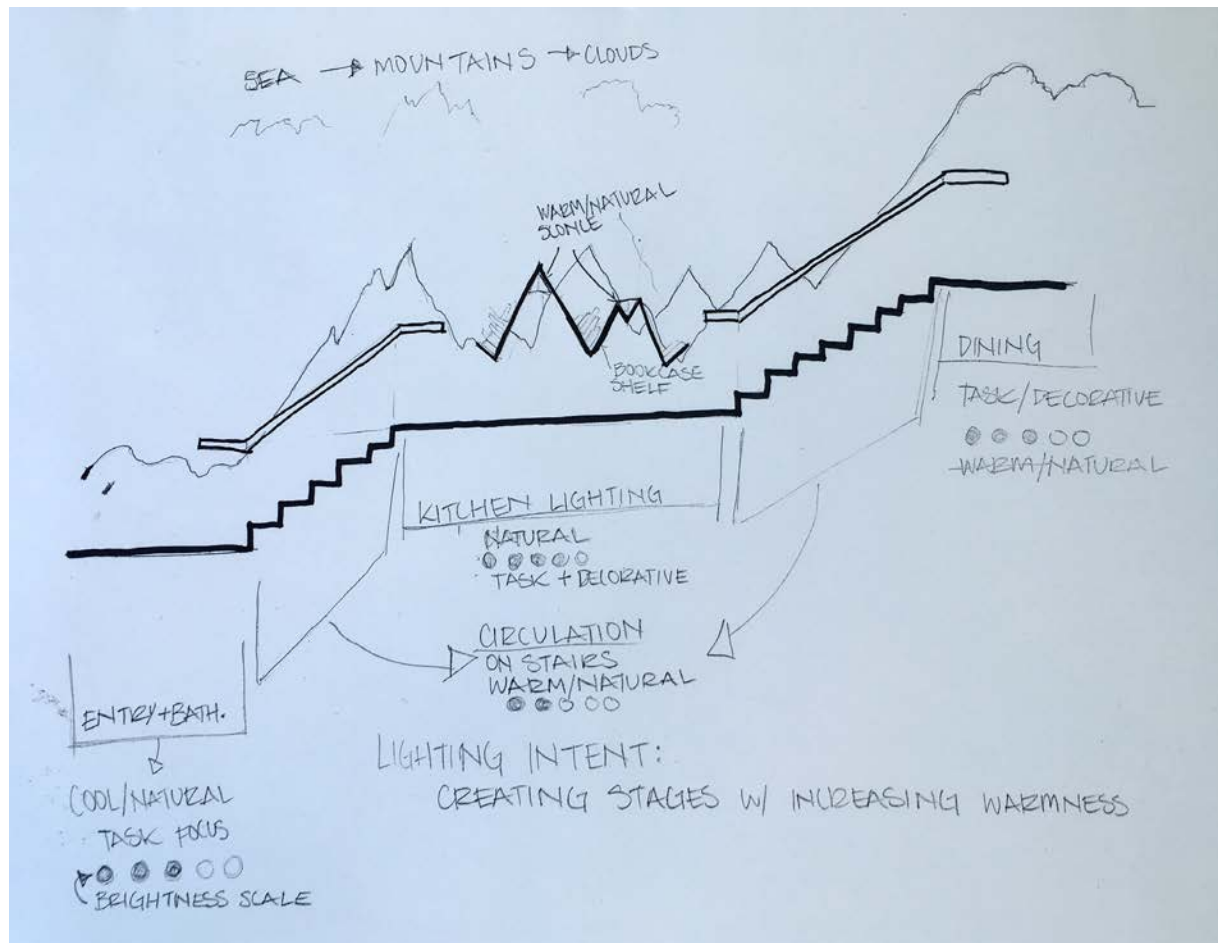
**WHY? -STATS**

When you regulate your daily actions, you deactivate your "fight or flight" instincts because you're no longer confronting the unknown.

Simply, fear instincts are turned off long enough to actually enjoy something.

As children, routine gives us a feeling of safety.  
 As adults, it gives us a feeling of purpose.







CRIT?  
-GRAPHIC REPRESENTATION FOR CONCEPT

**STEADY**  
SIMPLE WHITE SOFT PURE

LINEAR  
SOFT CURVES  
GRID  
REPETITION

ORGANIZATION

**ADVENTURE**  
VIBRANT ORGANIC CONTRAST

**JOURNEY**  
PROGRESSION  
LAYERS/REPETITION

**DESTINATION**  
CONTRAST  
BRIGHT  
~~ELEVATED~~  
DESIRABLE

MARCH 22

CONCEPT

□ COLOUR RENDER/OVERLAY OF PLAN

□ PERSPECTIVE MONEY SHOT OF STEAD + ADVENTURE

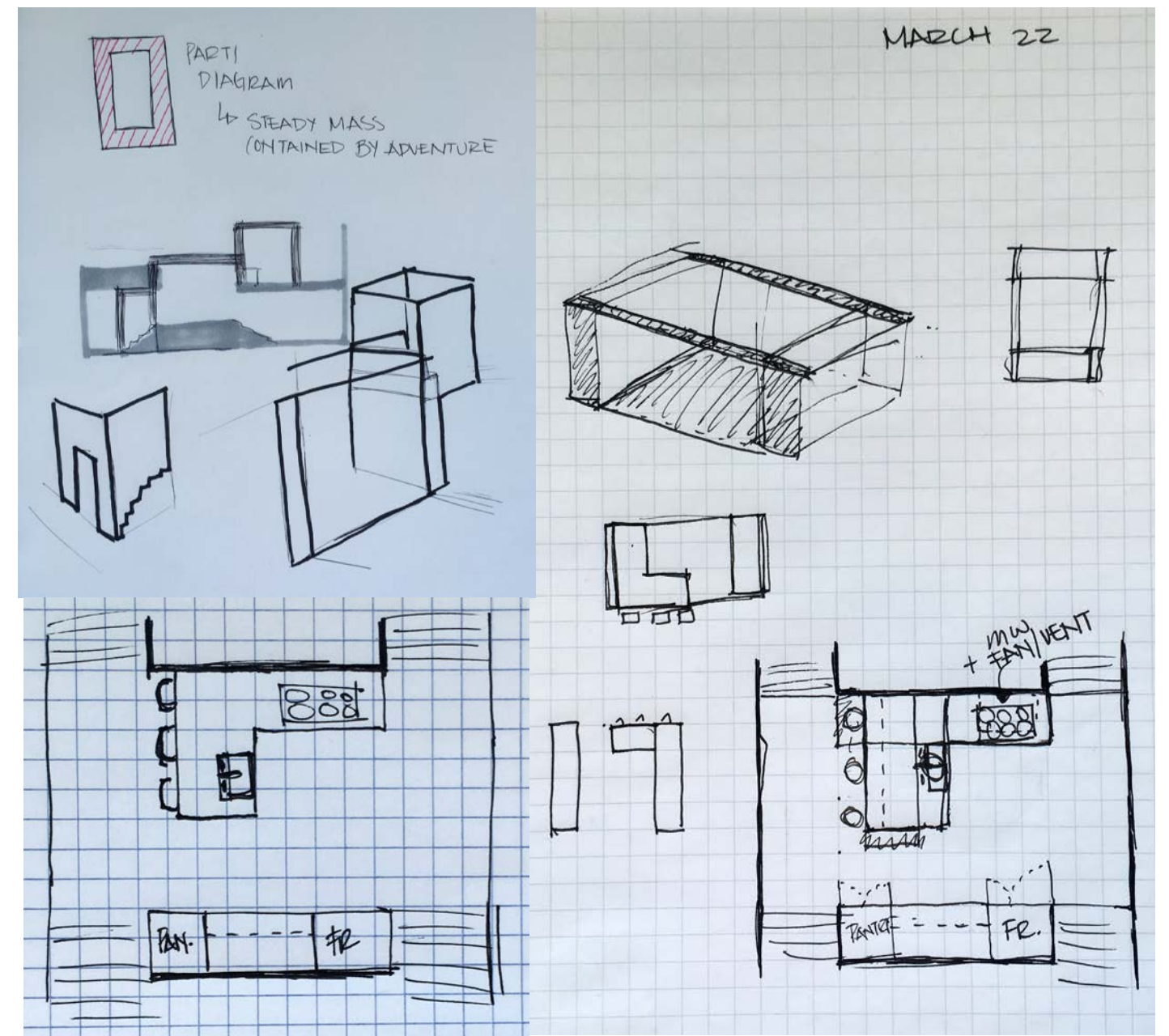
STEADY: ADVENTURE

SIMPLE CHALLENGE

LINEAR GRID ORGANIC

CONTRASTING

CONTRAST



LIGHTING

NO PROGRESSION → TOO MUCH

STEADY → EVEN LIGHTING  
→ COOL

ADV. → MOODY "  
→ WARM



# STEADY

## PLAN

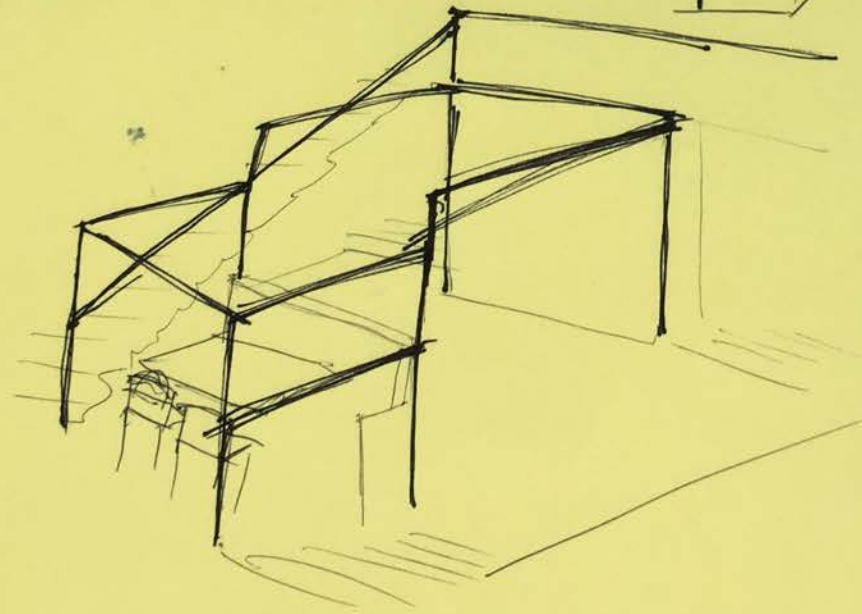
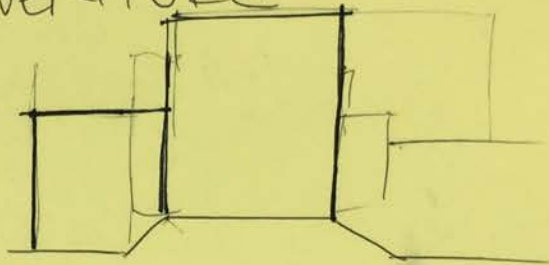


MATTE BLACK  
IRON SQUARE RODS

CONNECTING YET  
Delineating STEADY

VISUALLY CONNECTING  
STEADY SPACES

YET Delineating FROM  
ADVENTURE



# ADVENTURE

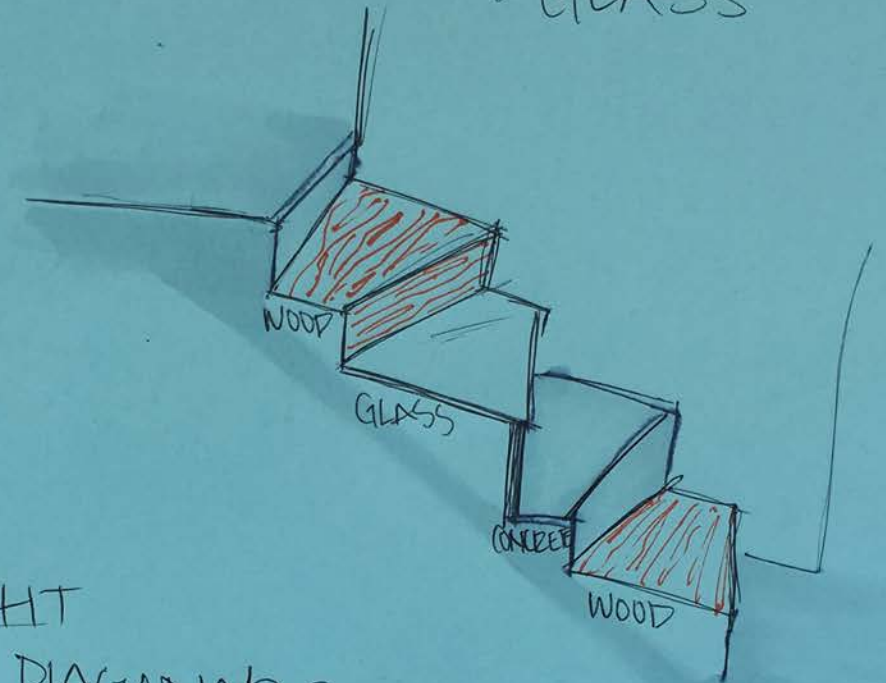
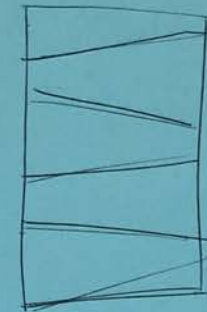
↳ UNEXPECTED + CHALLENGING

UNEXPECTED MIX OF MATERIALS

- WOOD
- CONCRETE
- METAL
- GLASS

## STAIRS

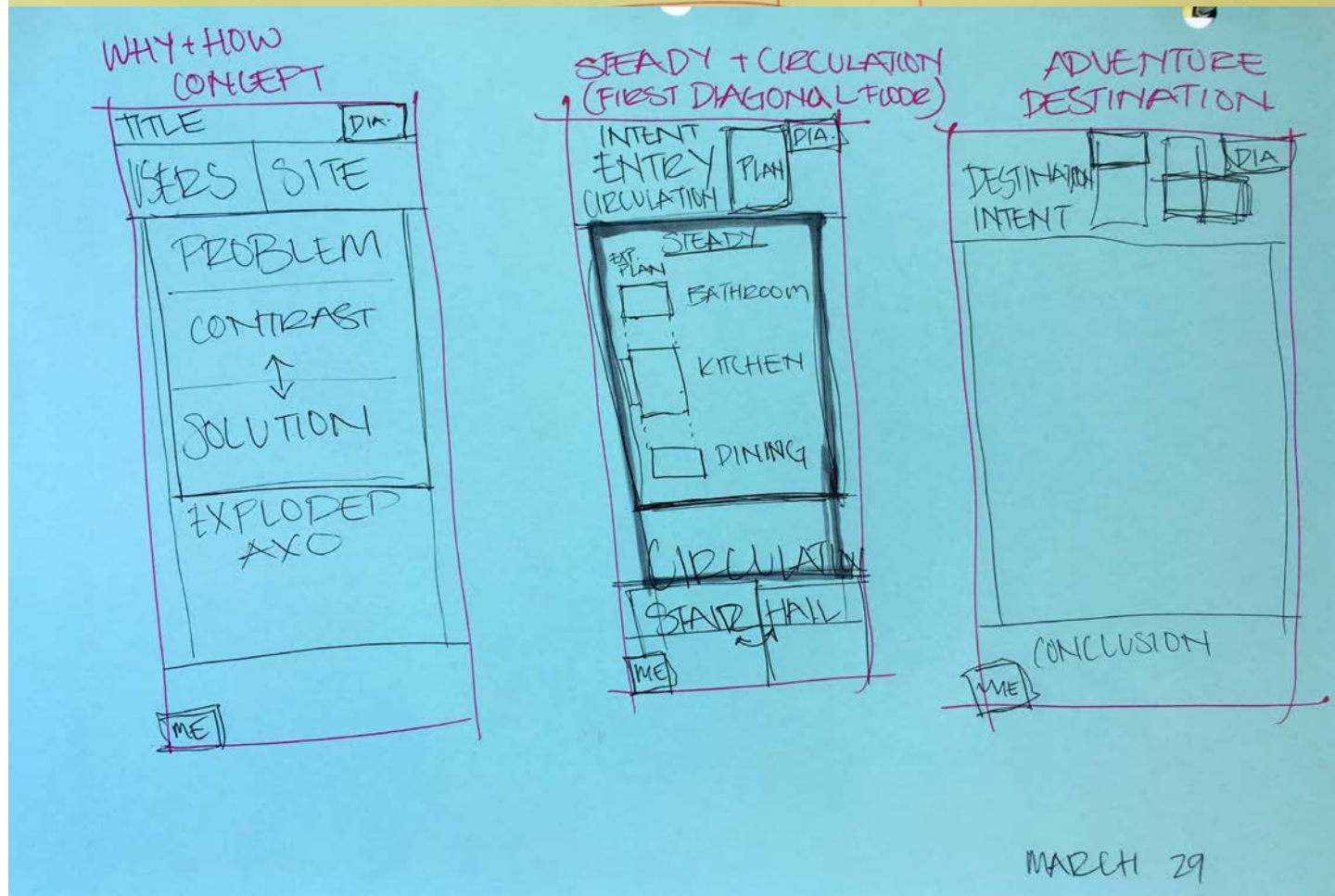
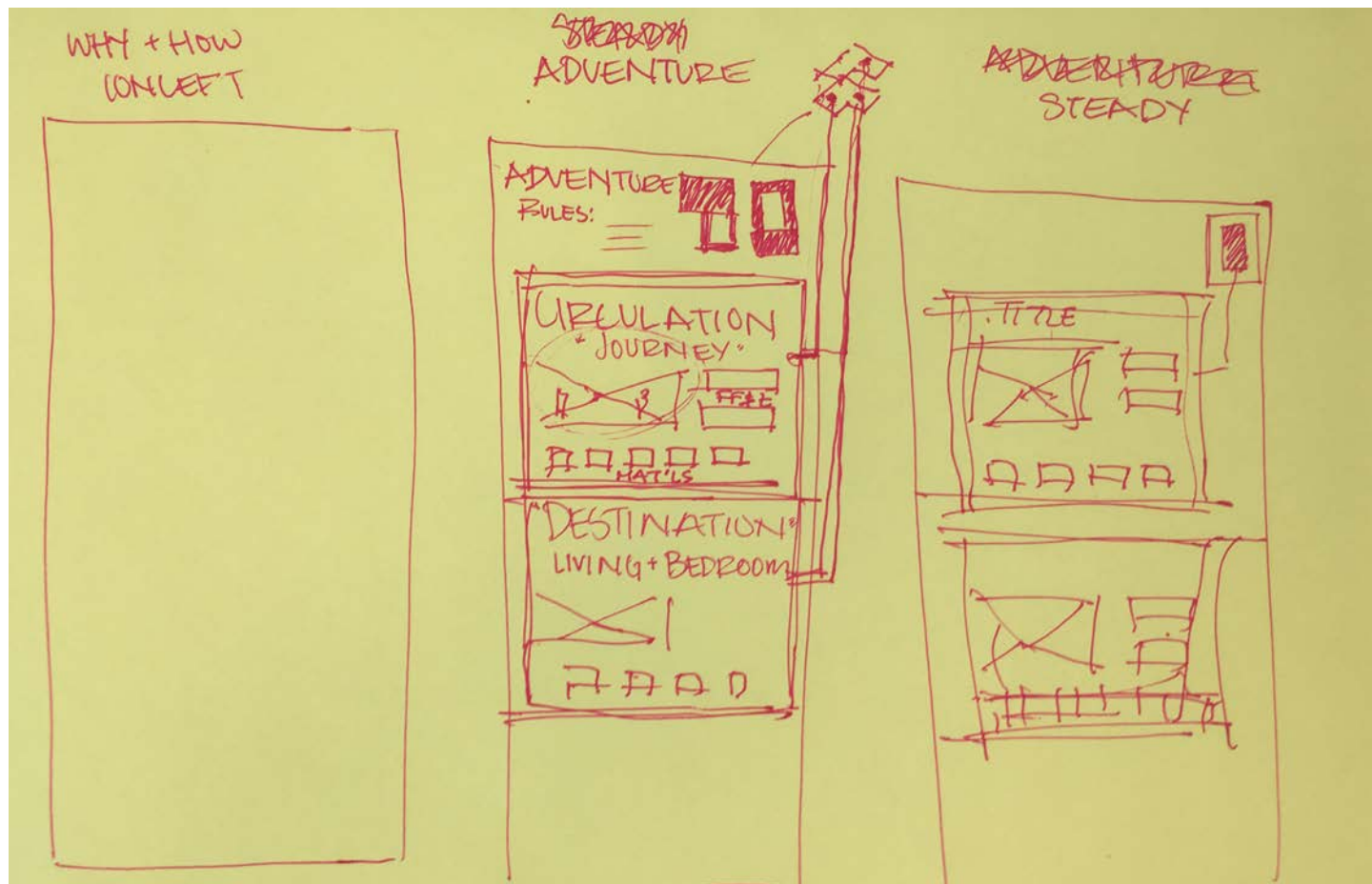
### PLAN



SLIGHT  
1"-2" DIAGONAL SLANT

MARCH 29





DEAR STUDIO DIARY,

MARCH ~~28~~ 31<sup>st</sup> @ 1AM

MY CRAZY 1 AM MIND CAME UP WITH SOMETHING BRILLIANT THAT SOLVES BOTH MY LIFE AND STUDIO PROBLEMS. ...ITS KIND OF A LONG ~~STORY~~ STORY ACTUALLY BUT I'LL KEEP IT SHORT.

I MADE A GOAL AT THE BEGINNING OF THE YEAR TO BE COURAGEOUS, TAKE RISKS, NOT BE SO PLANNED OUT AND BE SPONTANEOUS. SINCE MAKING THAT GOAL IVE BEEN REALLY DUMB BECAUSE SOME THINGS ARE JUST NOT MEANT TO BE SPONTANEOUS ABOUT. "JUST GOING WITH THE FLOW" IS NOT WISE WHEN IT CAN LEAD TO IMENSE FAILURE. THIS ALL LEAD ME TO THE REALIZATION THAT FOR SPONTANEITY TO BE SMART, YOU NEED TO BE PLANNED OUT OF WHEN AND HOW TO BE SPONTANEOUS. IN SHORT: YOU CAN'T JUST BE SPONTANEOUS. YOU NEED TO ~~PLAN~~ PLAN SPONTANEITY.

THIS DIRECTLY APPLIES TO MY STUDIO PROJECT WHERE "STEADY" IS THE "PLANNED OUT" AND "ADVENTURE" IS THE "SPONTANEOUS".

YOU CAN'T HAVE ONE WITHOUT THE OTHER, OTHERWISE YOU GET EITHER TOO MUCH CHAOS OR TOO MUCH ORDER.

THEY COMPLIMENT EACH OTHER;  
"STEADY"/"PLANNED" CREATES EFFICIENCY OF TASKS IN ORDER TO FULLY ENJOY THE EXCITING CHAOS OF "ADVENTURE"/"SPONTANEITY".



## FINAL PRES. SCHEDULE:

THURSDAY: COMPONENTS OF POSTER DONE  
FF&E

FRIDAY: RENDER START  
AUTOCAD FLOOR PLANS

SATURDAY

## PRESENTATION:

CLIENT → NEED, DESCRIPTION

CONTEXT → BLDG + SITE

CONCEPT  WHY? - RESEARCH  
+ PROBLEM STATEMENT

HOW? - 1 SENTENCE CONCEPT STATEMENT  
+ RULES

## DIAGRAMS

- ORIENTATION
- ARCH ELEMENTS.
- LIGHTING
- MATERIALS
- FF&E

APRIL 5

APRIL 6

## DRAWING SET:

### PLANS

### RENDERED

<input type="checkbox"/> LV 1	→	<input type="checkbox"/>
<input type="checkbox"/> LV 1.5 + 2	→	<input type="checkbox"/>
<input checked="" type="checkbox"/> LV 2		

EXPLODED AXO

↳ COLOURED

### STEADY DWGS (1-PT)

BATHROOM (1-PT)

KITCHEN (1-PT)

DINING (1-PT)

### ADVENTURE DWGS 2-PT = 3

CIRCULATION (3-PT)

LIVING (2-PT)

BOYS ROOM (2PT)

## BONUS COMPONENTS

MODEL

MATERIALS BOARD

FINISH  
FRIDAY

FINISH  
• SKETCH BY  
SATURDAY

• RENDER  
SUNDAY



# STEADY ADVENTURE

WHY? FOR A FAMILY WANTING ADVENTURE BUT NEEDING CONSISTENCY IN THEIR LIVES THE PROBLEM BECOMES:  
HOW DOES ONE CREATE A BALANCE OF ADVENTURE AND STEADINESS WITHOUT LOSING THEIR IMPACT?

HOW? BY ASSIGNING STEADINESS TO TASK AREAS AND ADVENTURE TO CIRCULATION AND DESTINATION ZONES, ONE CAN ENJOY THE EXPERIENCE OF BOTH, ~~ALL~~ WHILE THE CONTRAST EMPHASIZES, SIMULTANEOUSLY EMPHASIZED BY THE CONTRAST

↳ UNEXPECTED ADVENTURE  
ELABORATE CHANGING

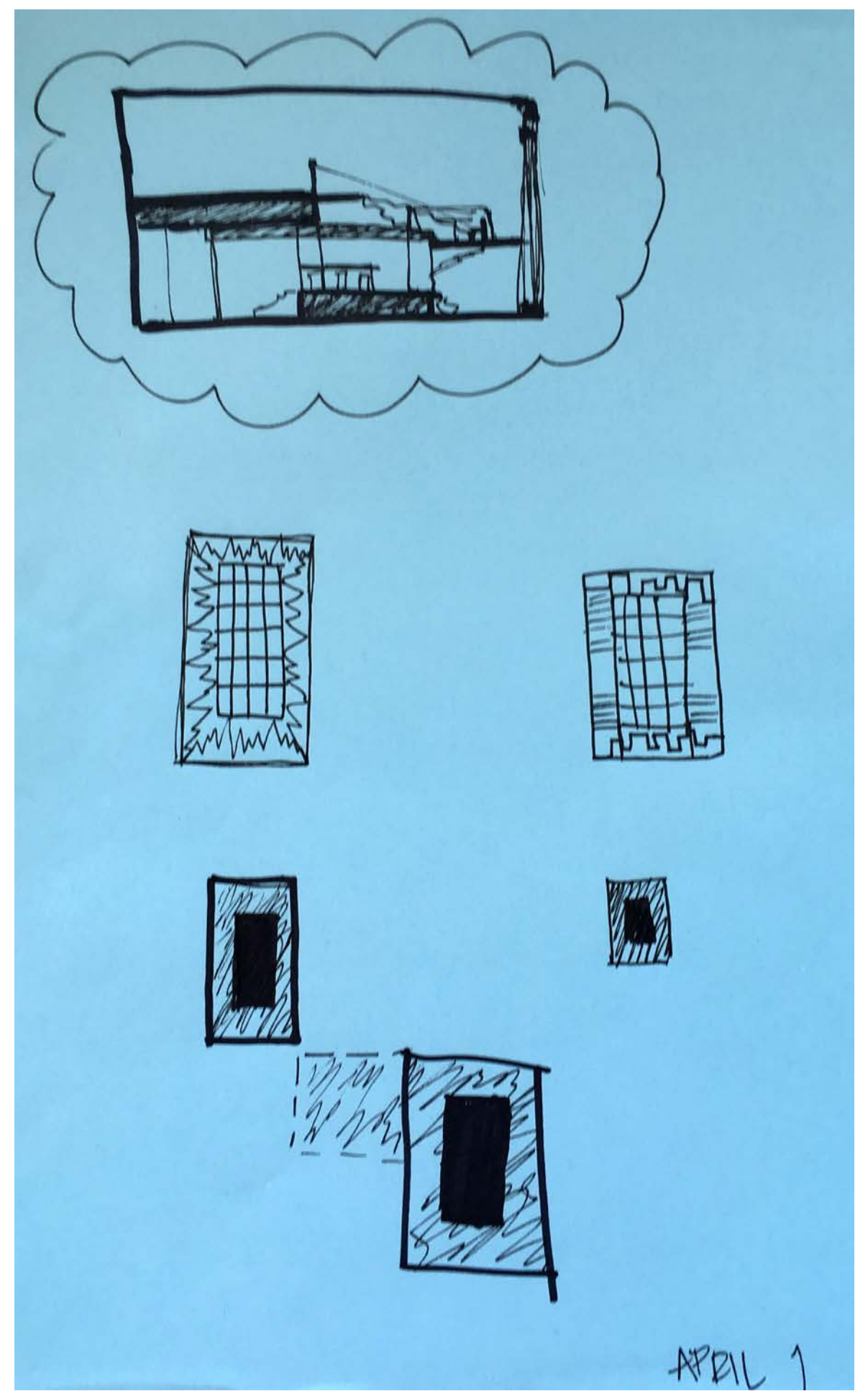
↳ PREDICTABLE STEADY  
MINIMAL CONSTANT

## RESEARCH: CONTRAST EFFECT

- ENHANCEMENT OR DIMINISHMENT OF PERCEPTION AS A RESULT OF SUCCESSIVE (OR SIMULTANEOUS) EXPOSURE TO A STIMULUS OF LESSER OR GREATER VALUE IN SAME DIMENSION.

### SIMULTANEOUS CONTRAST

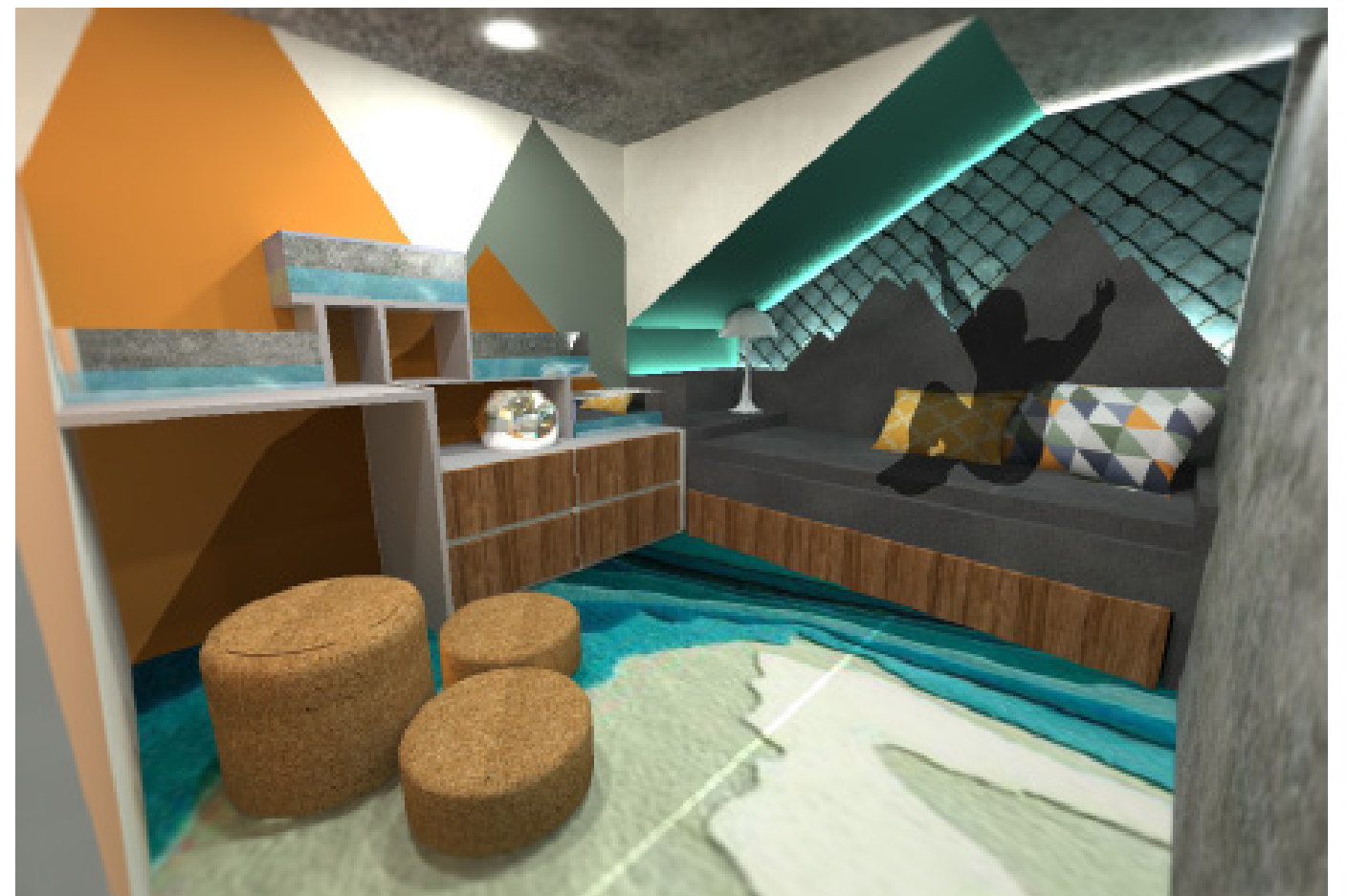
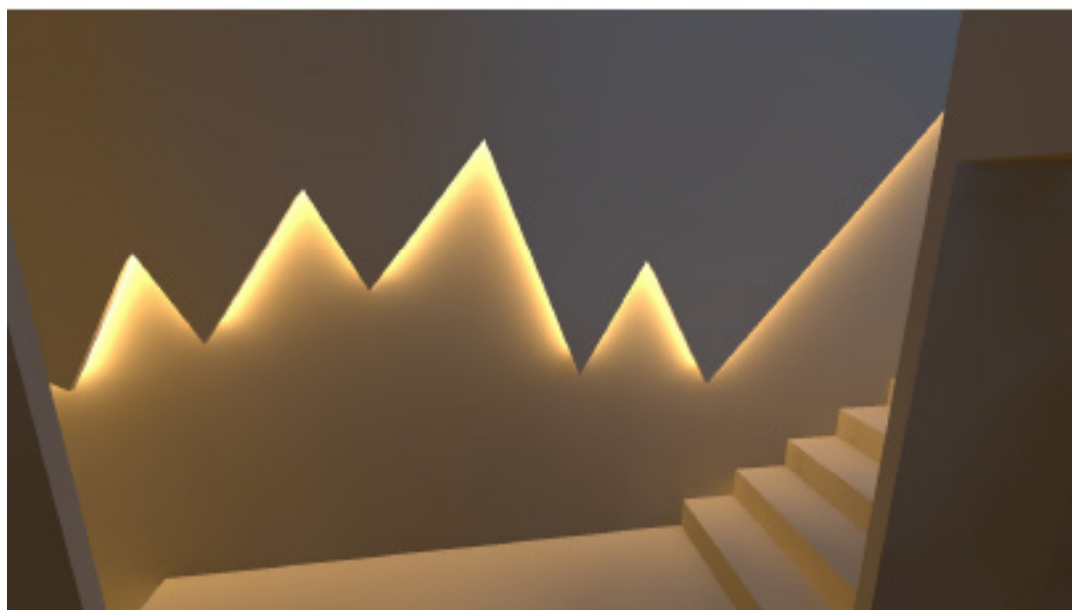
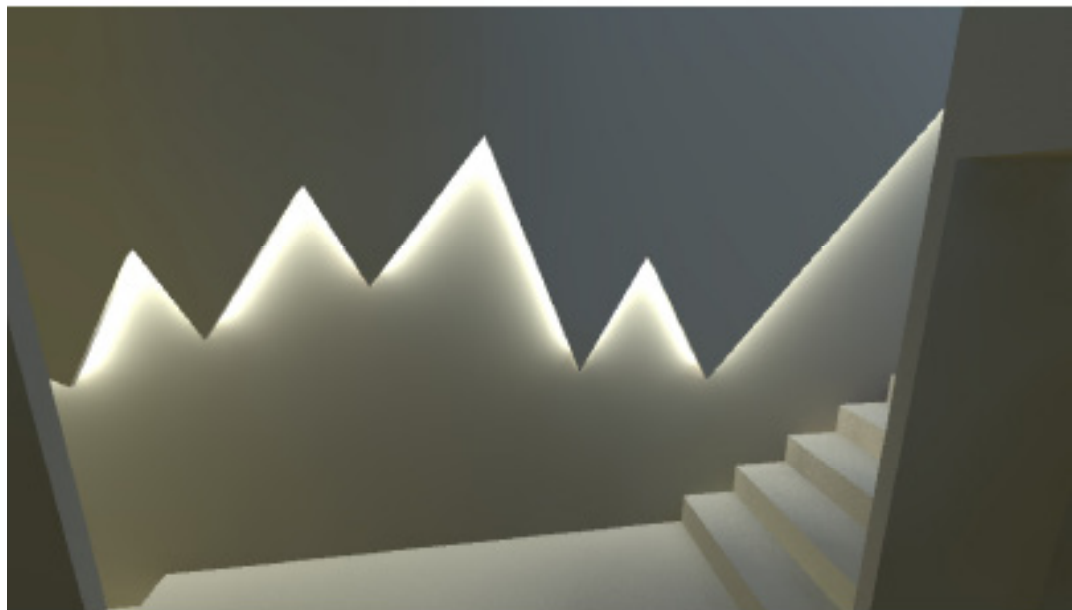
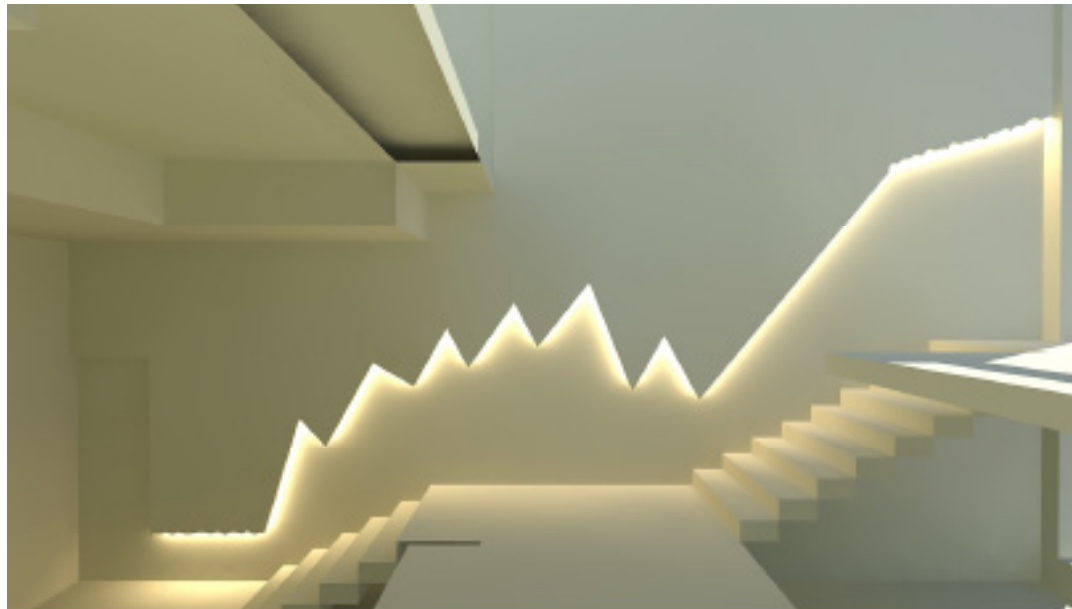
- WAY WHICH TWO DIFF COLOURS AFFECT EACH OTHER. THE THEORY IS THAT ONE COLOUR CAN CHANGE HOW WE PERCEIVE THE TONE & HUE OF ANOTHER WHEN TWO ARE PLACED SIDE BY SIDE.



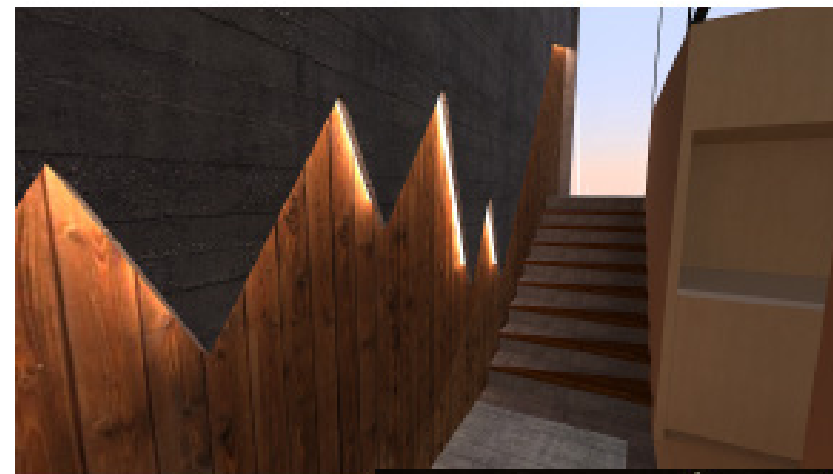




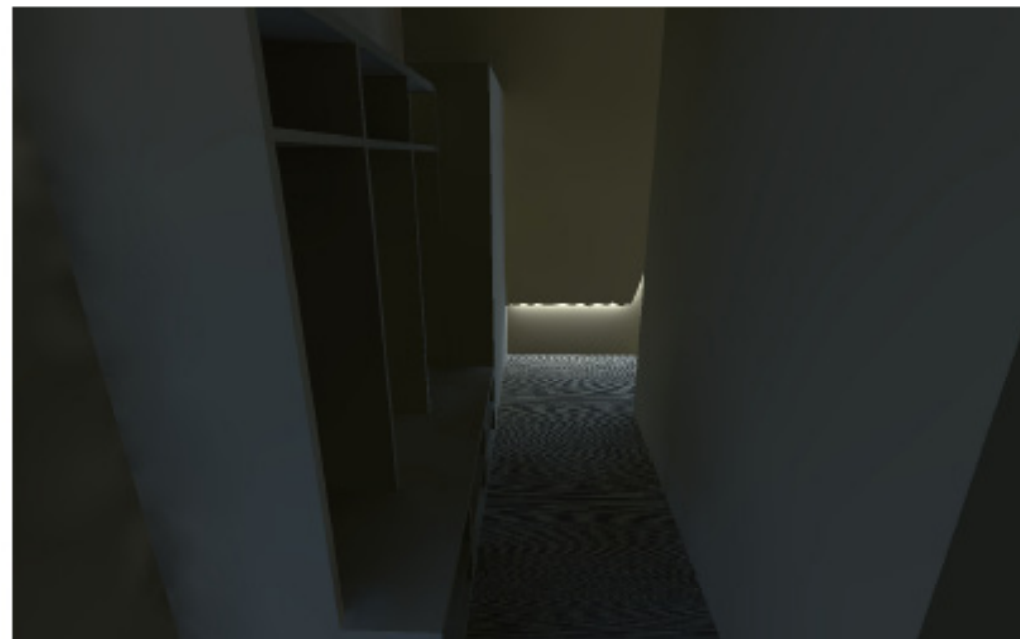
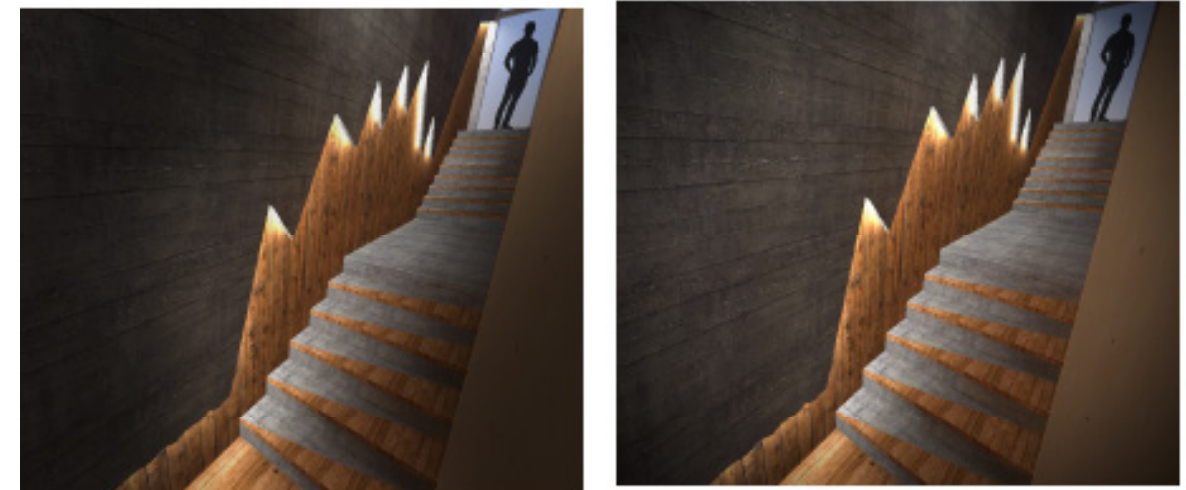
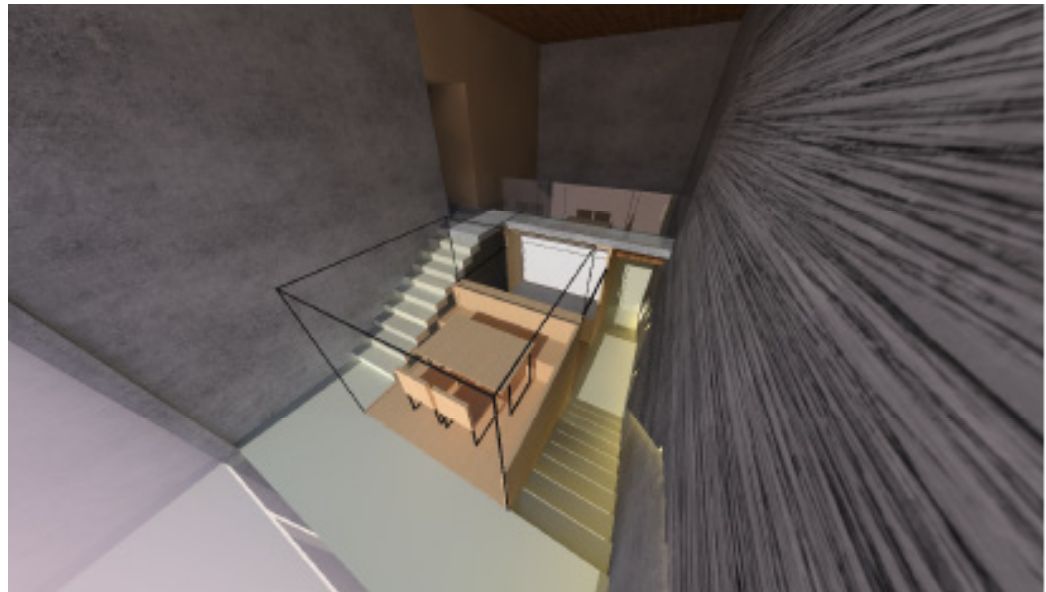
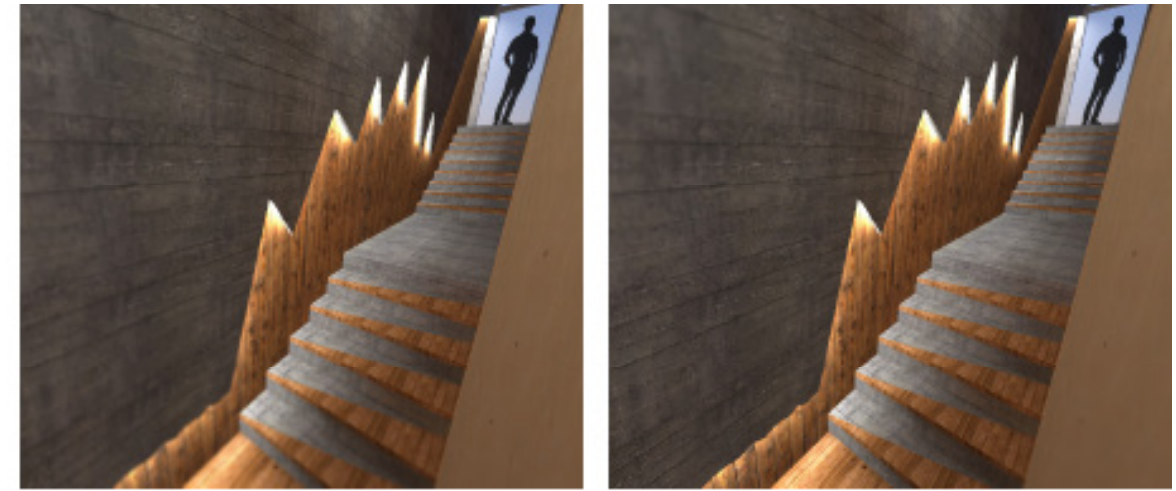
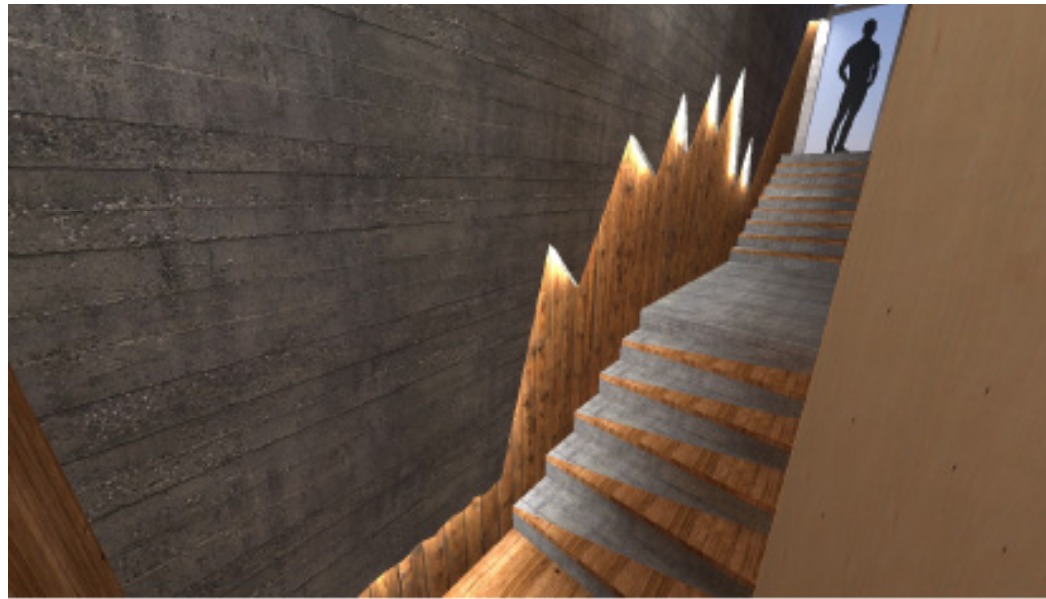




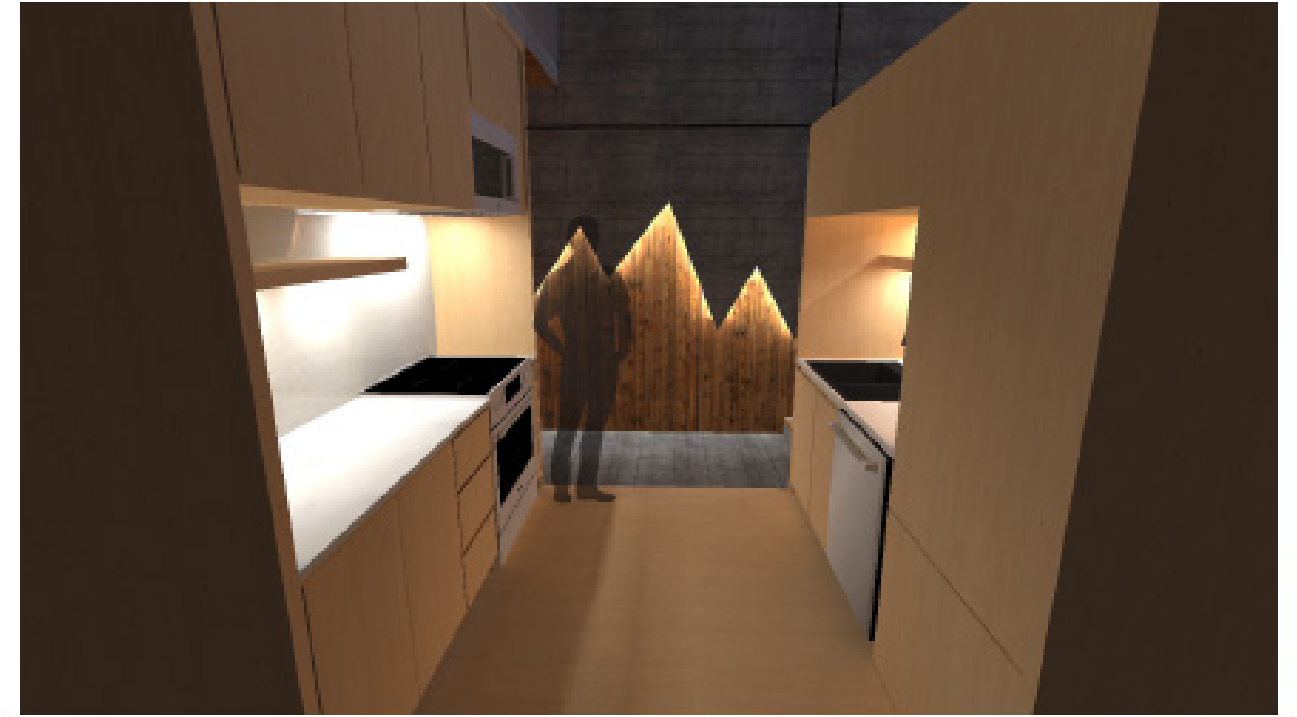




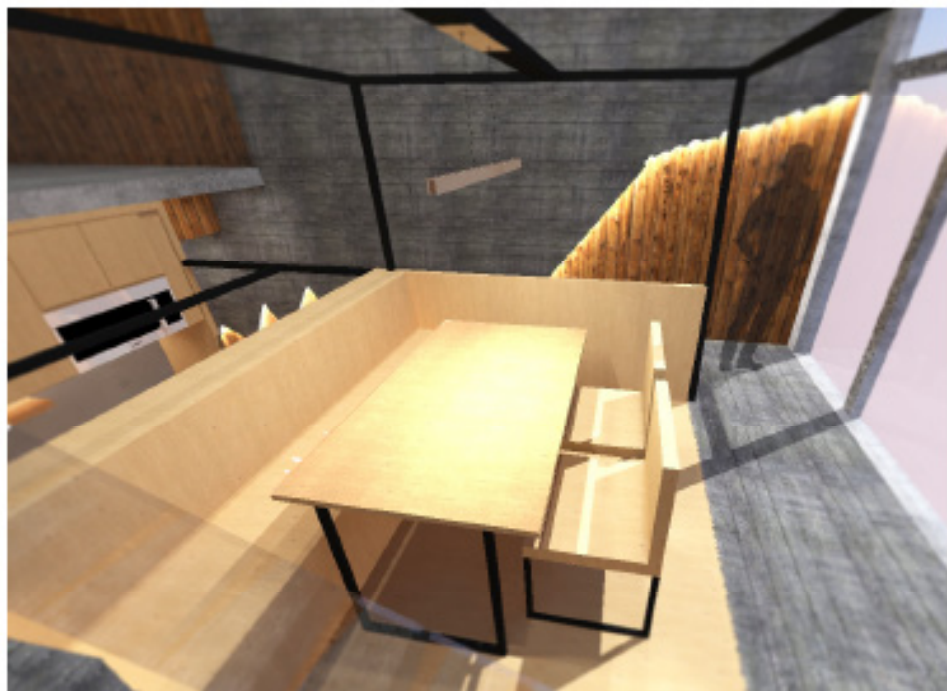
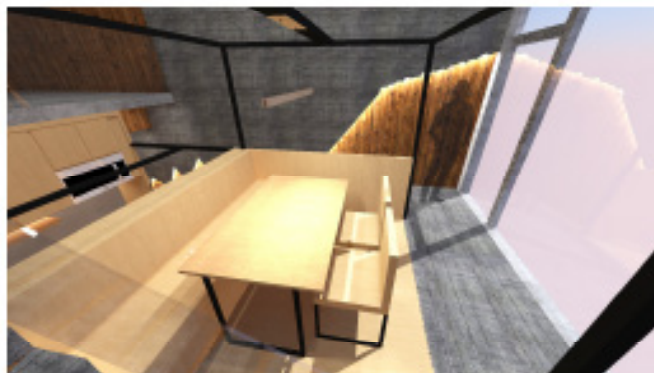
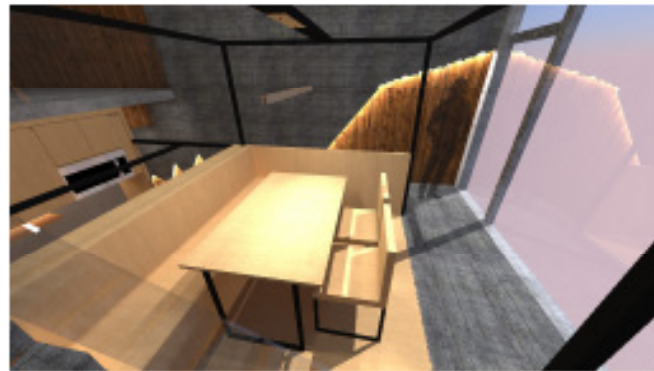
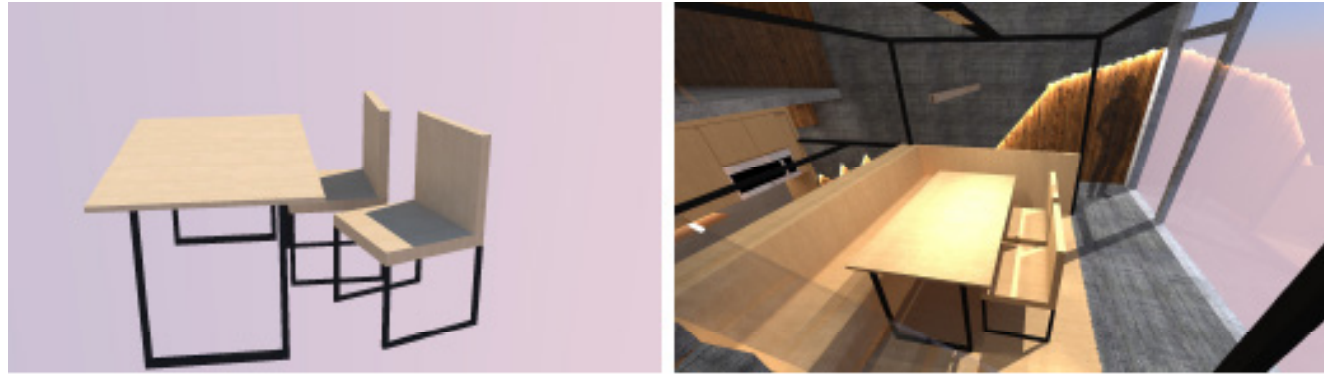




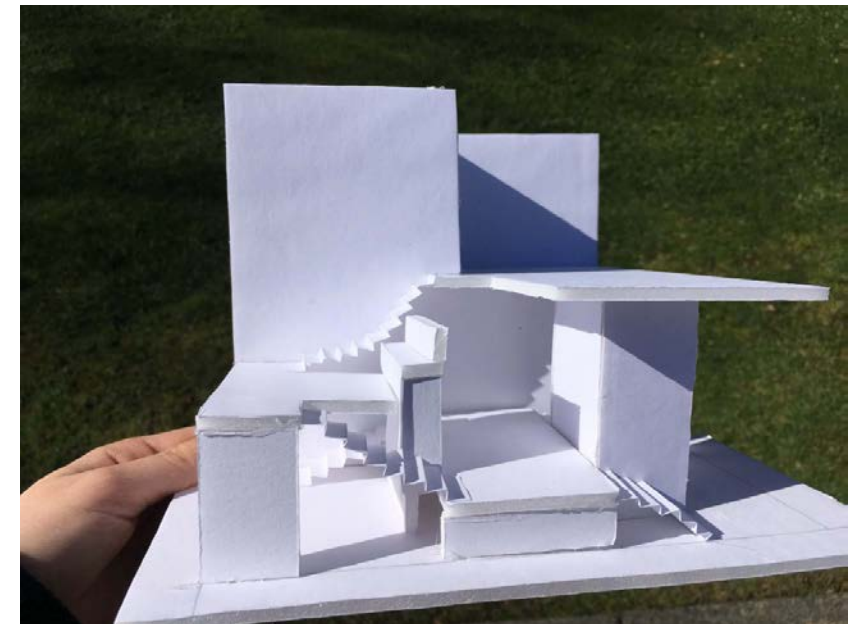
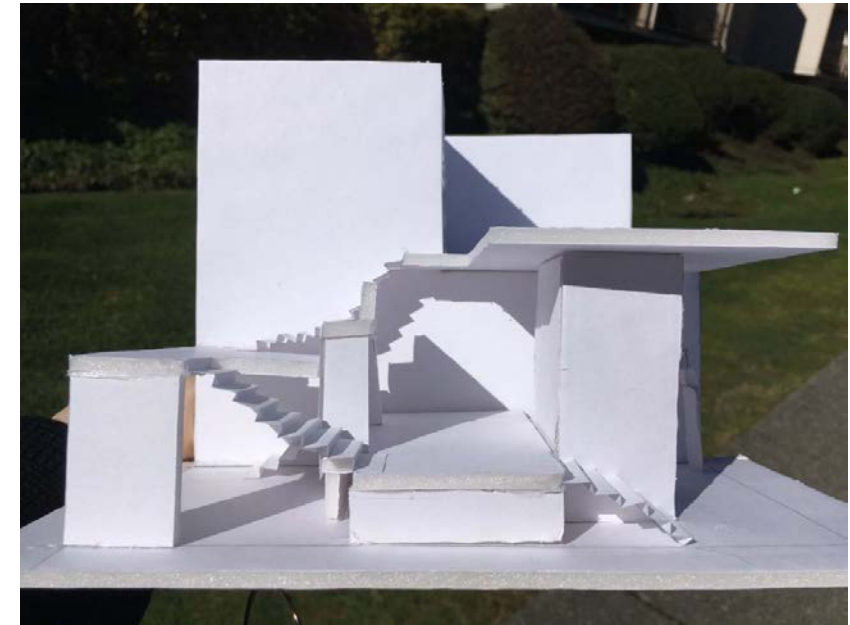




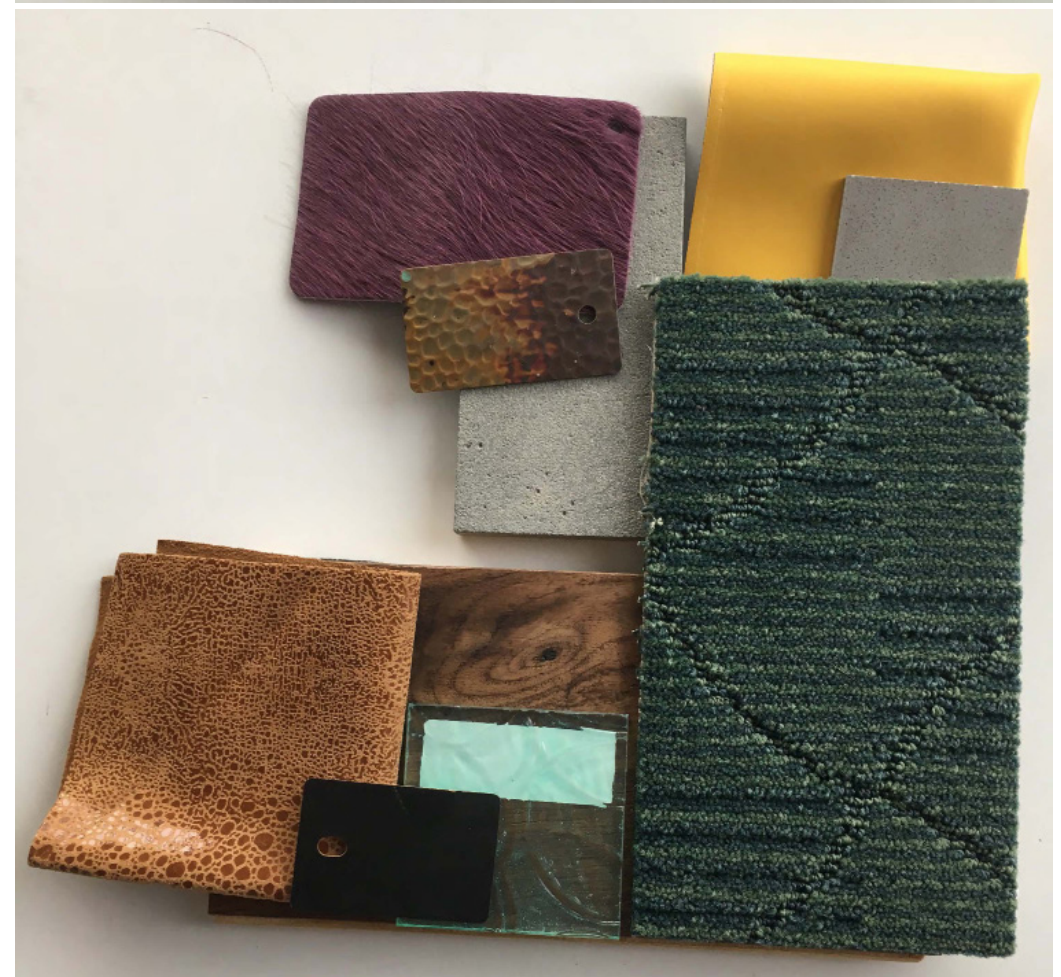














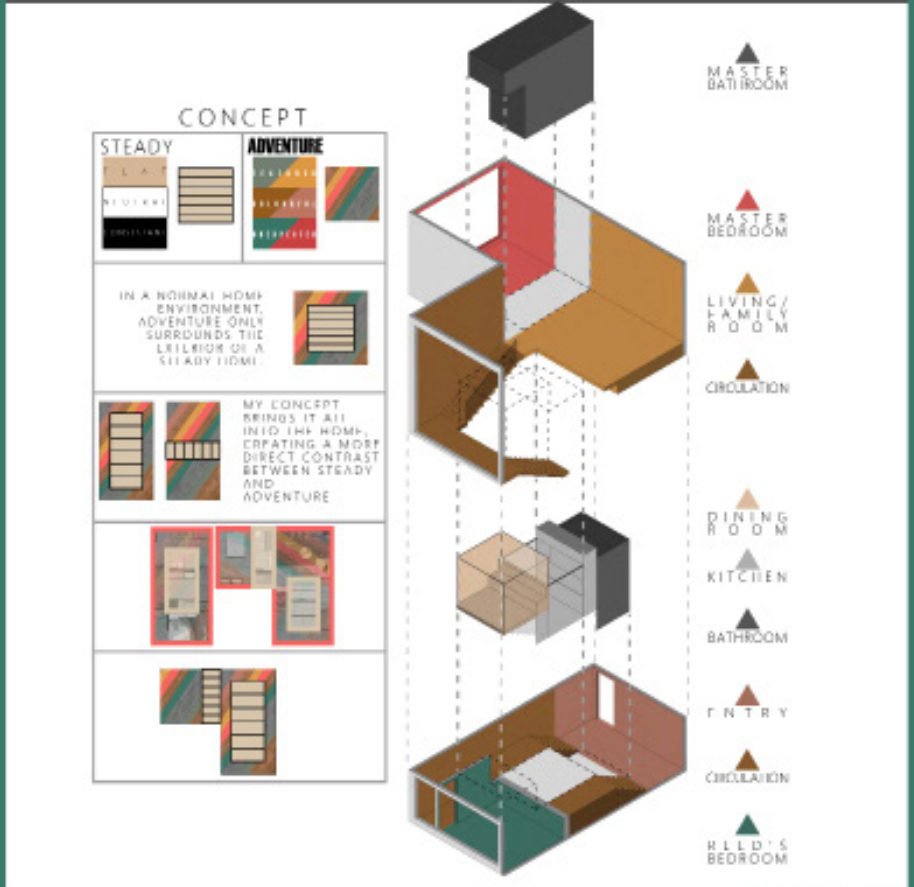
# STEADY ADVENTURE



**WHY?**  
FOR A FAMILY WANTING ADVENTURE BUT NEEDING STABILITY + CONSISTENCY HOW DOES ONE CREATE A BALANCE OF THESE OPPOSING ELEMENTS, IN A HOME ENVIRONMENT WITHOUT LOSING THEIR IMPACT?

**HOW?**  
By assigning **STEADINESS** to task areas and **ADVENTURE** to circulation and destination areas, one can enjoy the experience of both through the simultaneous emphasis by the contrasting counter part.

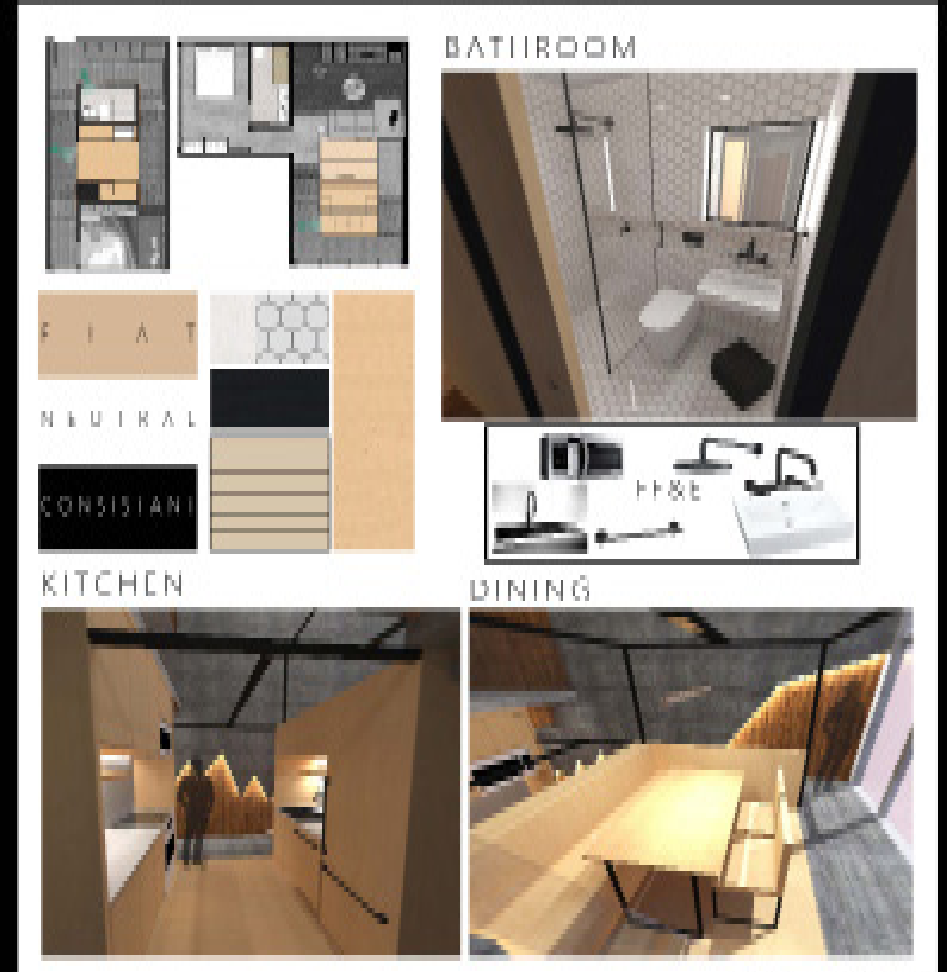
PERCEPTION CHANGES WHEN COMPARED TO IT'S OPPOSITE. THE SHADE OF GRAY SUBTLE IS ENHANCED OR DIMINISHED BY THE IMPACT OF THE CONTRASTING BACKGROUND.



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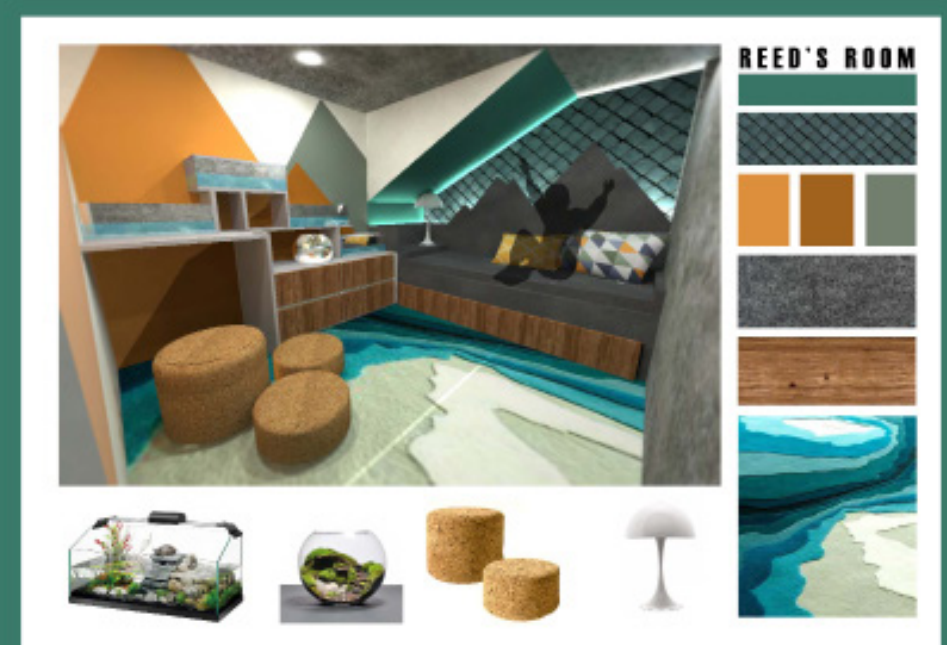
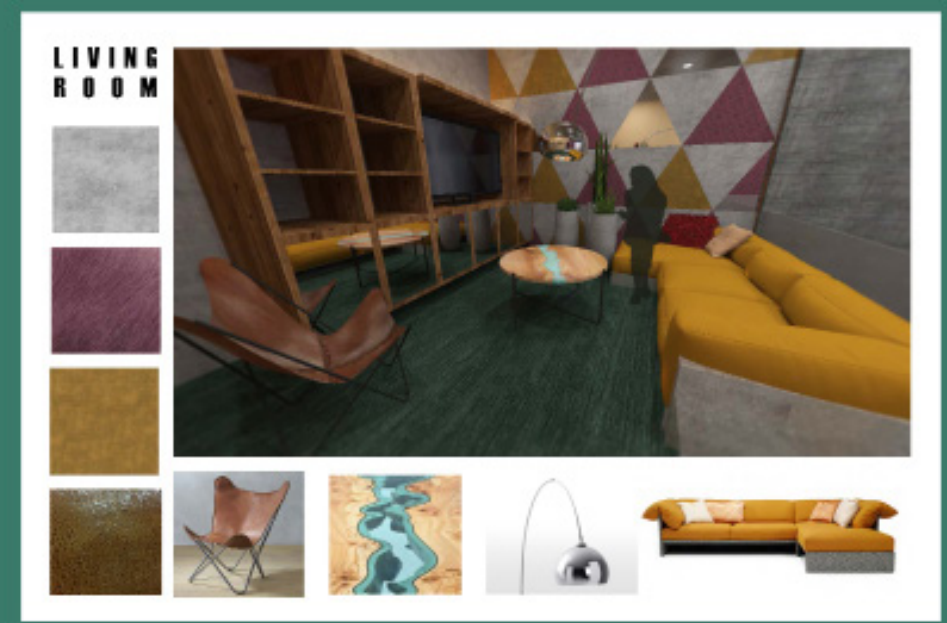
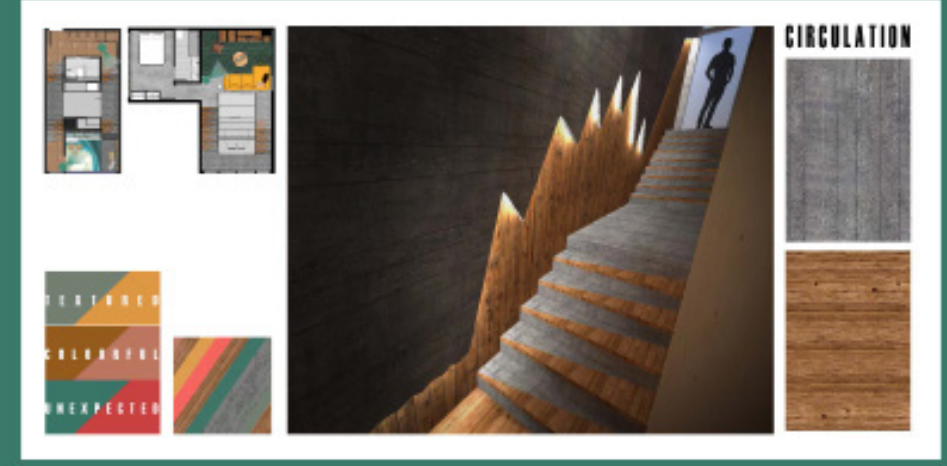


# STEADY



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# ADVENTURE



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